

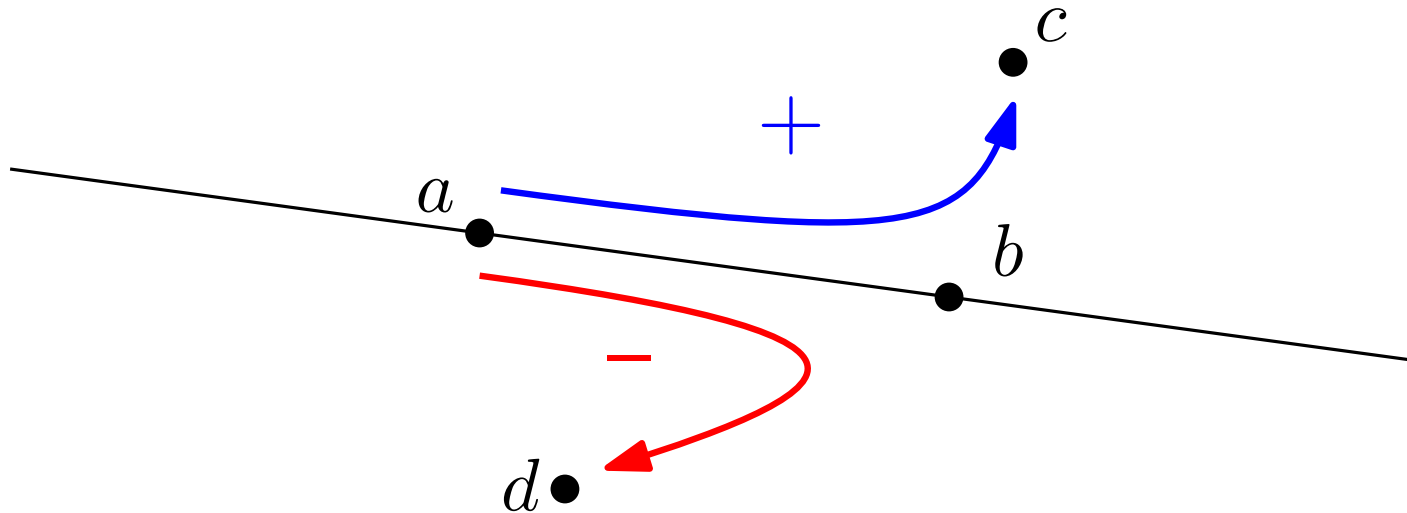


MANY ORDER TYPES ON INTEGER GRIDS OF POLYNOMIAL SIZE

Manfred Scheucher

Order Types

- point set $\{p_1, \dots, p_n\}$ induces triple-orientations
 $\chi : [n]^3 \rightarrow \{+, 0, -\}$



$$\chi(a, b, c) = \text{sgn} \det \begin{pmatrix} 1 & 1 & 1 \\ x_a & x_b & x_c \\ y_a & y_b & y_c \end{pmatrix}$$

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- mapping $\chi : [n]^3 \rightarrow \{+, 0, -\}$ fulfills *chirotope axioms*:
 - *alternating*: $\chi(i_{\pi(1)}, i_{\pi(2)}, i_{\pi(3)}) = \chi(i_1, i_2, i_3) \cdot \text{sgn}(\pi)$
 - *exchange axioms*:
if $\chi(y_i, x_2, \dots, x_r) \cdot \chi(y_1, \dots, y_{i-1}, x_1, y_{i+1}, \dots, y_r) \geq 0$
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- equiv. classes are called *abstract order types*

Number of Order Types

realizable order types



abstract order types

line arrangement
great-circle arr.

pseudoline arr.
great-*pseudocircle* arr.

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realizable order types

$$\exp(4n \log n + O(n)) = n^{4n+o(n)}$$



abstract order types

$$\exp(\Theta(n^2))$$

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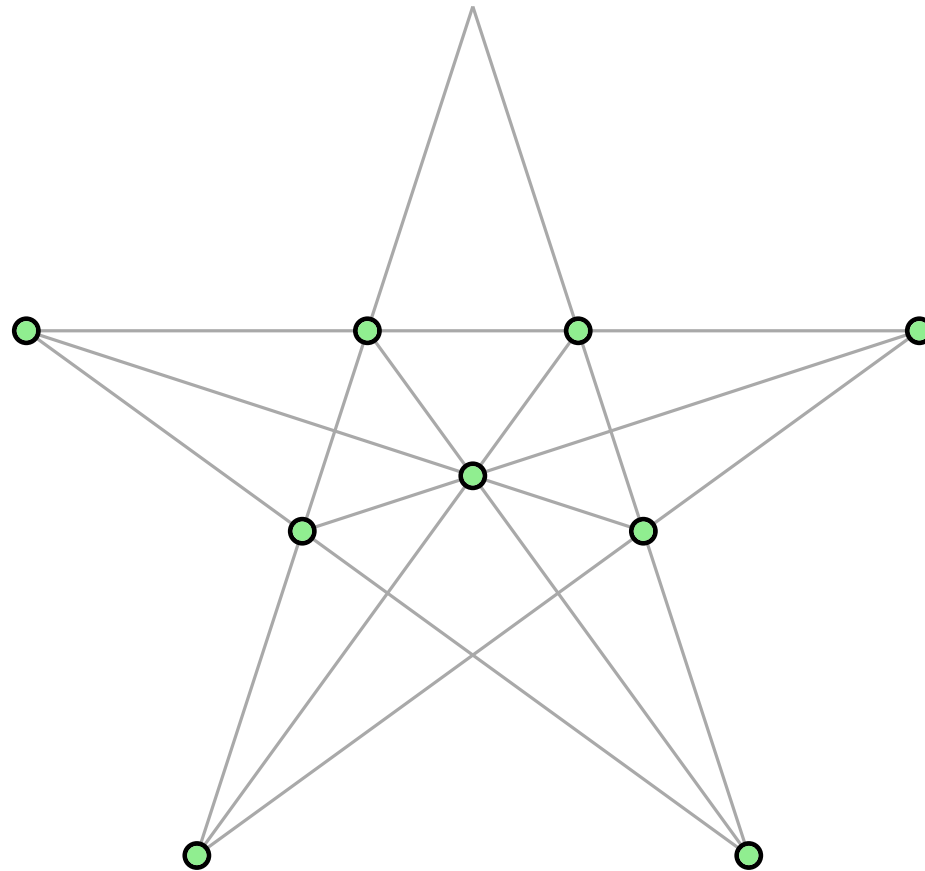
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- Generalization #2: $\exp(\Theta(n \log n))$ circle arr., $\exp(\Theta(n^2))$ pseudocircle arr.

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- some deg. OT are only realizable with irrational coordinates [Grünbaum and Perles '03]



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[Caraballo, Díaz-Báñez, Fabila-Monroy, Hidalgo-Toscano, Leños, Montejano '18]

- $\geq n^{2n+o(n)}$ non-deg. OTs on $n^2 \times n^2$ grid
- $\geq n^{3n+o(n)}$ non-deg. OTs on $n^{2.5} \times n^{2.5}$ grid

Coordinate Sizes

Theorem (S.'21):

$n^{4n+o(n)}$ non-deg. OTs on $\Theta(n^4) \times \Theta(n^4)$ grid

- exponent is essentially best possible up to a lower-order error term
- a significant proportion of all n -point order types can be stored as point sets with $\Theta(\log n)$ bits per point
- what about $\Theta(n^c) \times \Theta(n^c)$ grid for $c < 4$?

Sketch of the $n^{2n-o(n)}$ bound by Caraballo et al.'18

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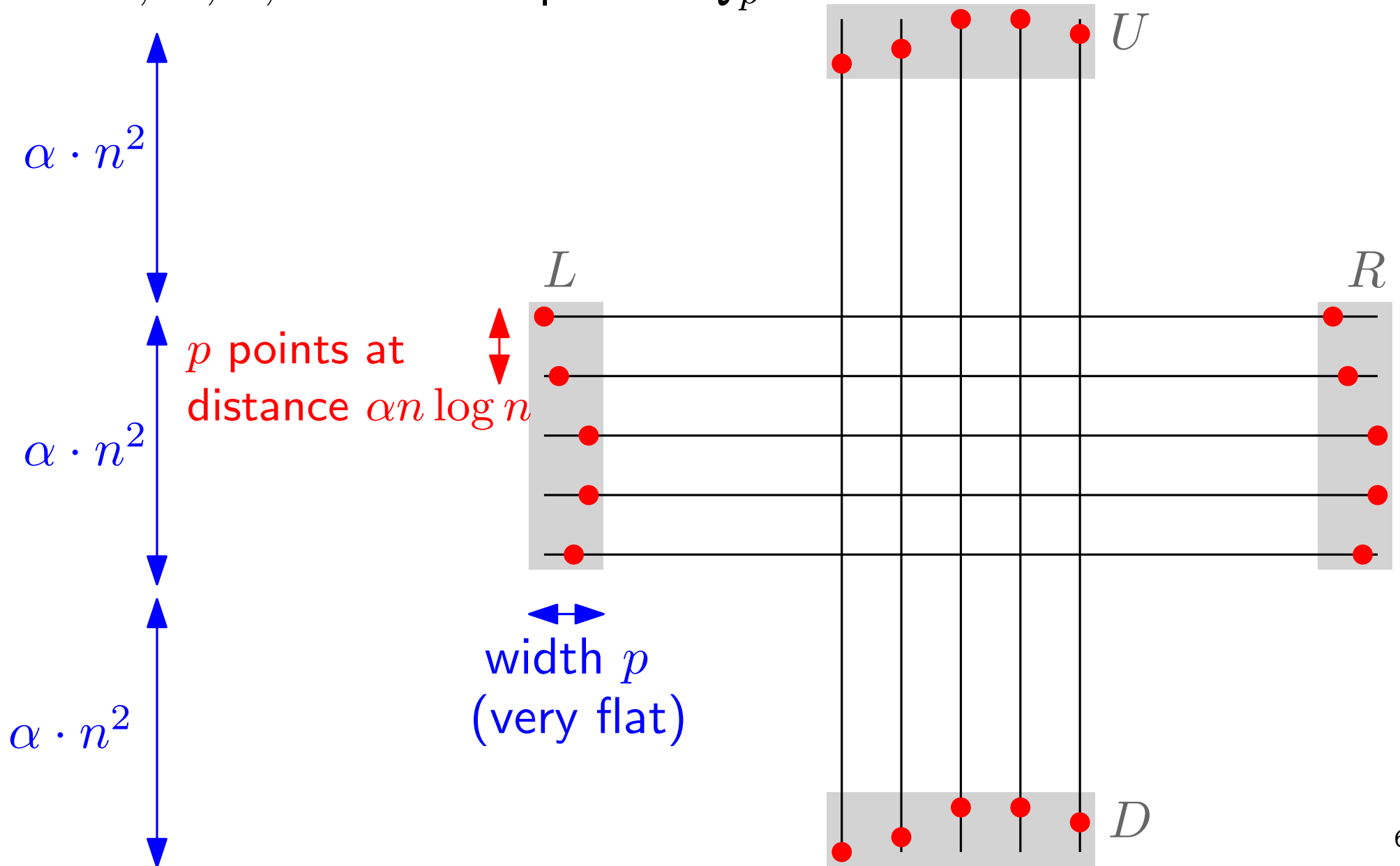
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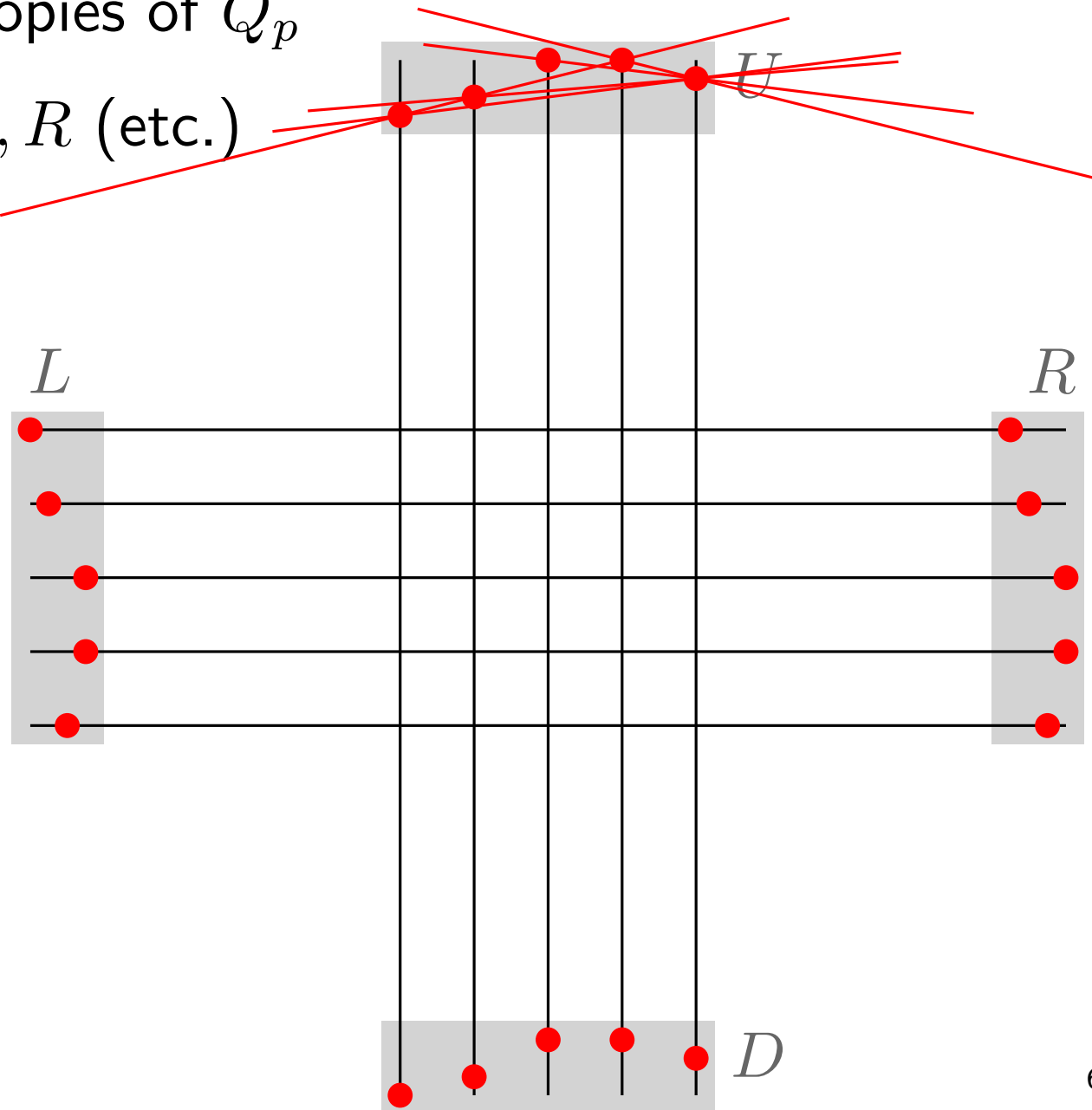
- Let us first construct $n^{2n-o(n)}$ non-deg. order types on n points
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- For p prime, let $Q_p = \{(i, i^2 \bmod p) : i = 1, \dots, p\}$
- Q_p is non-degenerate, via Vandermonde determinant:

$$\chi(a, b, c) = \det \begin{pmatrix} 1 & 1 & 1 \\ a & b & c \\ a^2 & b^2 & c^2 \end{pmatrix} = (b-a)(c-a)(c-b) \neq 0$$

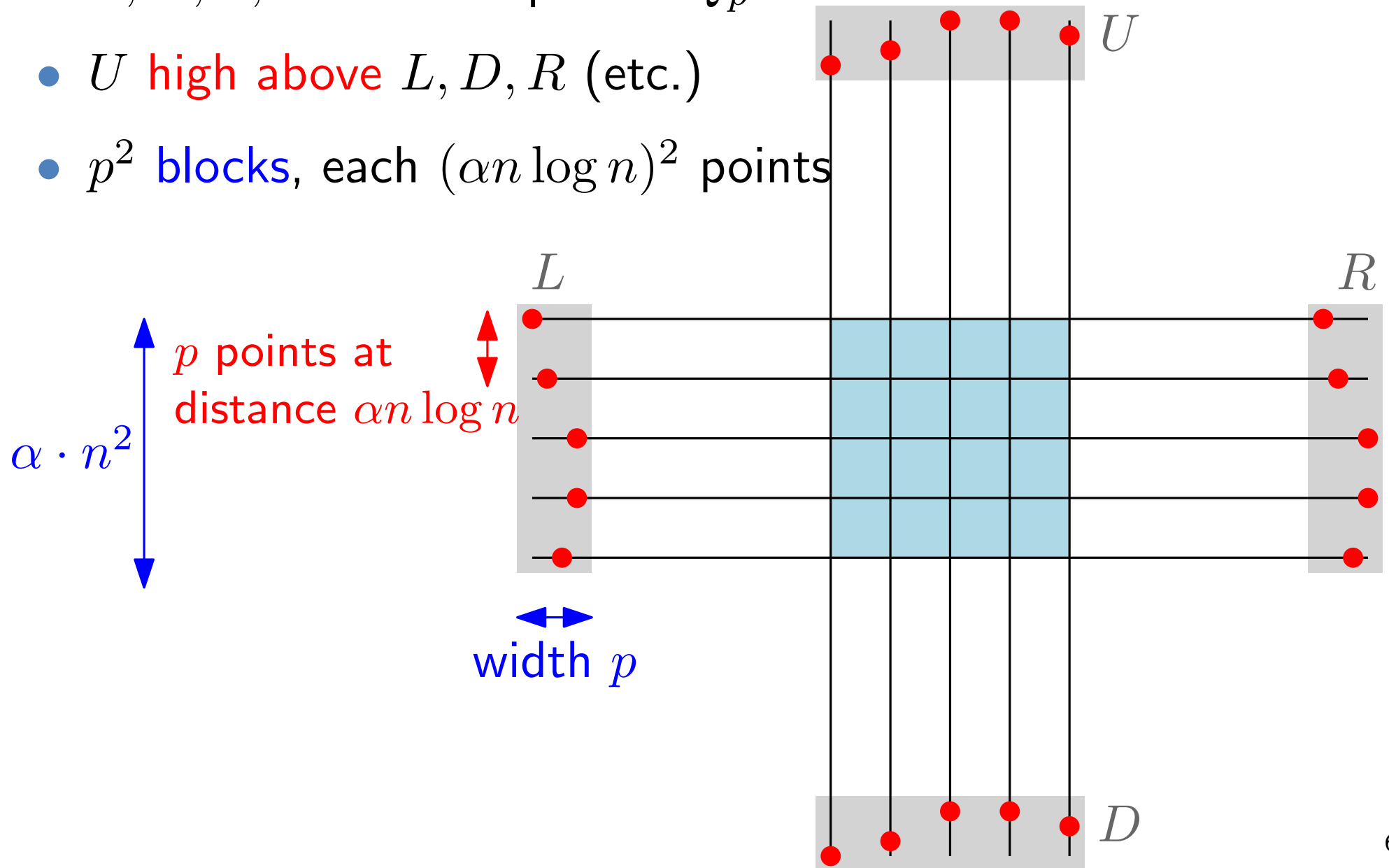
- $p \approx \frac{n}{\log n}$ prime, and let α be a suitable constant
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- U high above L, D, R (etc.)
 \Rightarrow non-degenerate



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- U, D, L, R scaled copies of Q_p
- U high above L, D, R (etc.)
- p^2 blocks, each $(\alpha n \log n)^2$ points



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(relative position to L, U, D, R)

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- a block is **dead** if no further points can be placed (we only want non-degenerate OTs)

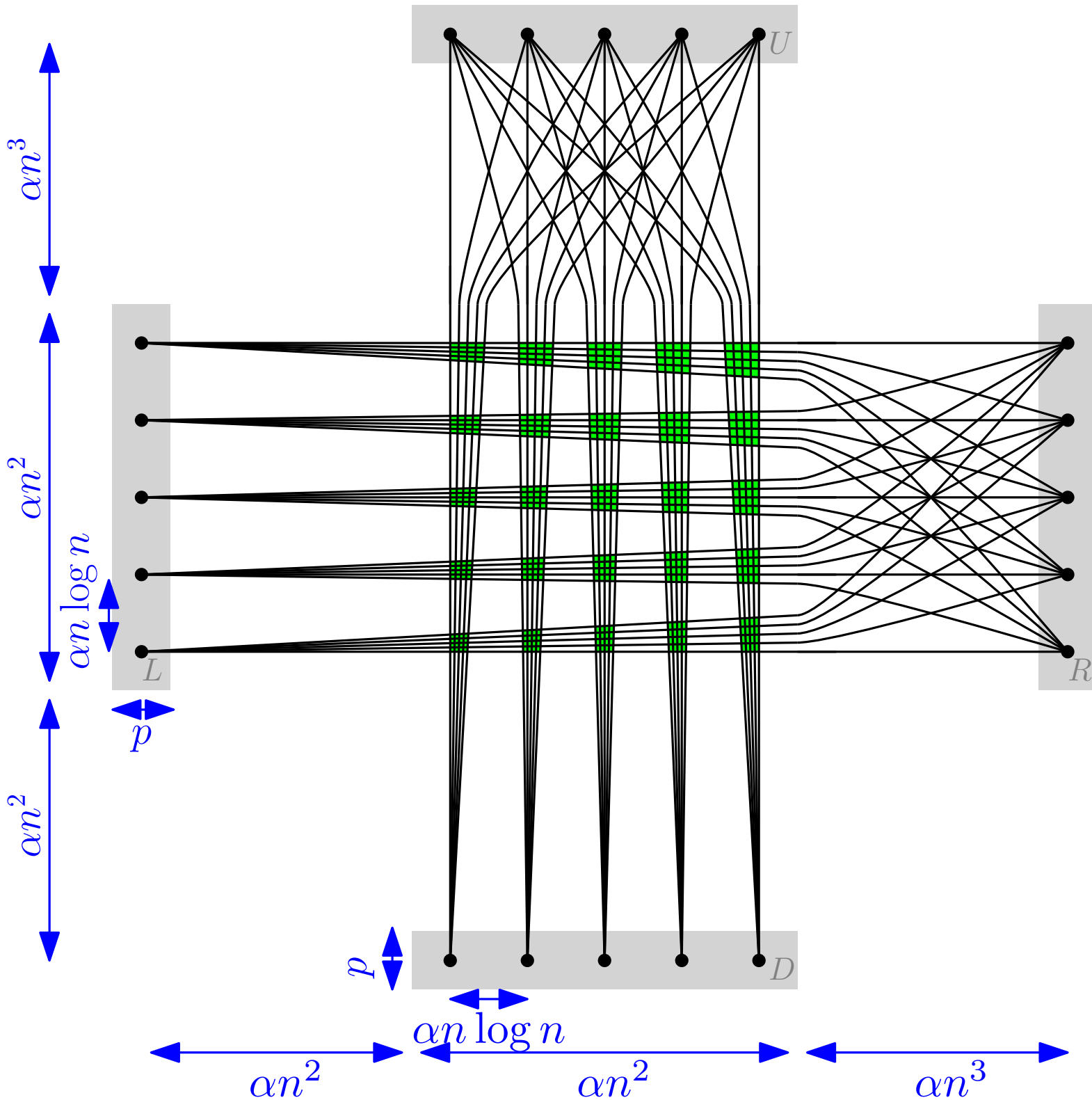
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- each of the $\leq \binom{n}{2}$ lines between two already-placed points is either vertical (and kills at most αn^2) or kills at most 1 point per x -coordinate (kills at most αn^2). Hence at most αn^4 points are killed in total

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- $\geq p^2 - \frac{\alpha n^4}{(\alpha n \log n)^2} \geq c \cdot \frac{n^2}{(\log n)^2}$ blocks alive at any time
 $\frac{n^2}{(\log n)^2}$ $\frac{n^2}{\alpha(\log n)^2}$

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- $\Rightarrow \#$ possibilities $\geq \left(c \cdot \frac{n^2}{(\log n)^2} \right)^{n-4p} = n^{2n-o(n)}$ □

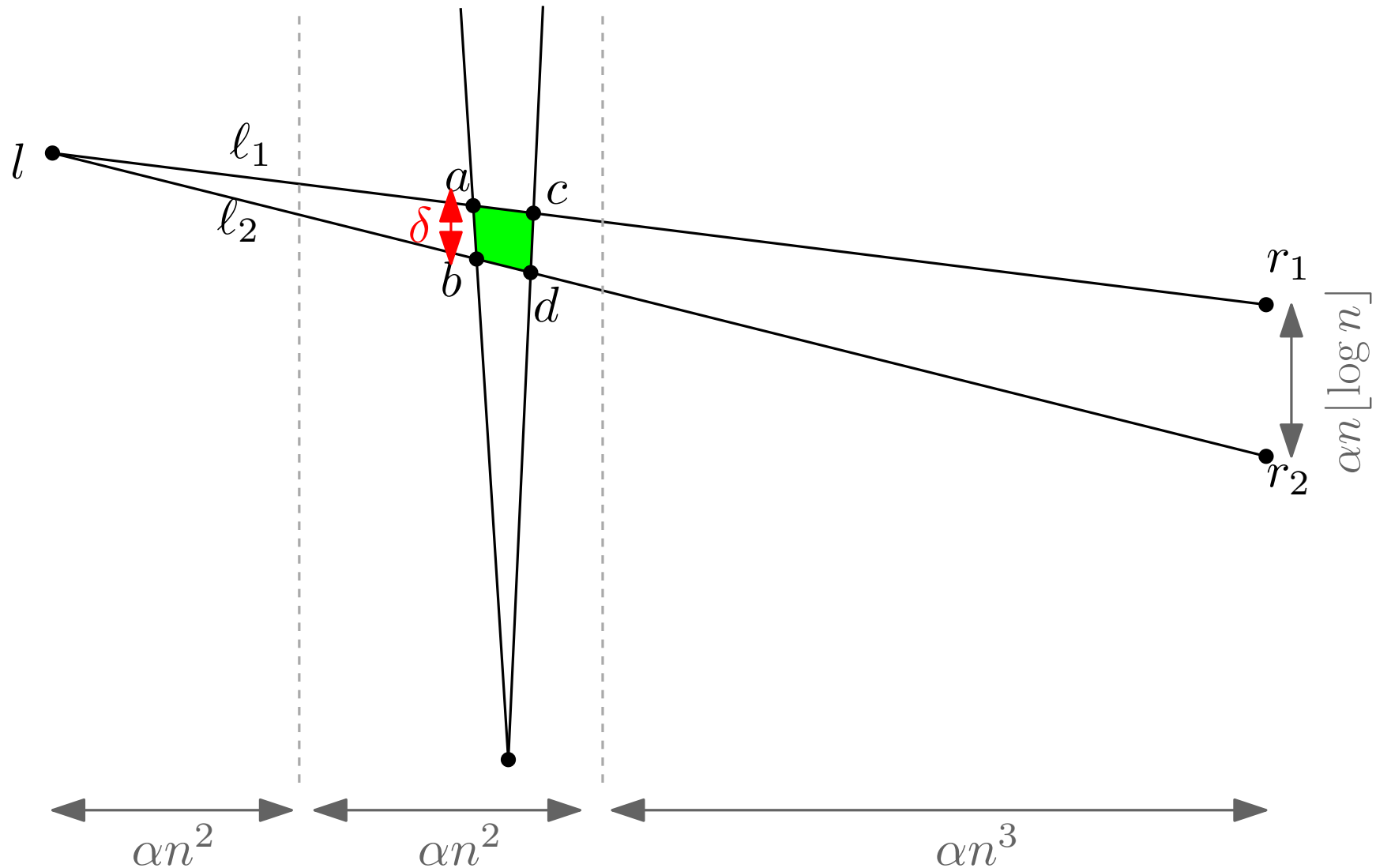
Construction for $n^{4n-o(n)}$

- similar idea, but different placement of U, D, L, R and more technical



- $(p^2 - p)^2 \approx p^4 \approx \frac{n^4}{(\log n)^4}$ blocks

- some technical details (blocks behave "nicely") ...



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 $\#$ possibilities $\approx \left(c \cdot \frac{n^4}{(\log n)^4} \right)^{n-4p} = n^{4n-o(n)}$

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$n^{4n+o(n)}$ non-deg. OTs on $\Theta(n^4) \times \Theta(n^4)$ grid

Thank you very much for your attention!

