

## §9 PRESELECTIVE POLICIES

Generalize ES-planning rules by relaxing the "rule" for solving the conflict on a forbidden set  $F$

## ES-policies:

for every  $F$ , choose  $i_F, j_F \in F$  and add  $i_F < j_F$  to  $G$

i.e. choose a waiting job  $j_F$  and a job  $i_F$  for which  $j_F$  must wait

## Preselective planning rules

for every  $F$ , choose a waiting job  $j_F \in F$  that must wait for any job  $i \in F$ , i.e.  $j_F$  can start after the first job in  $F \setminus \{j_F\}$  completes

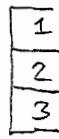
The sequence  $s = (j_{F_1}, j_{F_2}, \dots, j_{F_k})$  of waiting jobs  $j_{F_r} \in F_r$  for  $F = \{F_1, \dots, F_k\}$  is called a selection for  $F$ .

## 9.1 EXAMPLE

$G$        $\textcircled{1} \rightarrow \textcircled{4}$        $F: \{\textcircled{1}, \textcircled{5}\} \quad \{\textcircled{2}, \textcircled{3}, \textcircled{4}\} \quad \{\textcircled{2}, \textcircled{4}, \textcircled{5}\}$   
 $\textcircled{2}$                            $\uparrow$                    $\uparrow$                    $\uparrow$   
 $\textcircled{3} \rightarrow \textcircled{5}$       defines selection  $s = (5, 4, 4)$

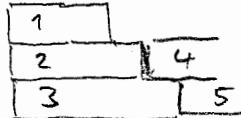
What are possible schedules when we do early start scheduling with respect to  $G$  and the waiting conditions coming from selection  $s$ ?

$t=0$

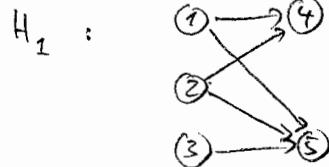


consider possible completions

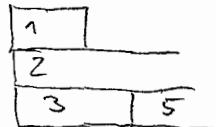
(1)  $x_1 < x_2 < x_3$



$\Rightarrow$  leads to ES of feasible order

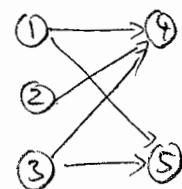


(2)  $x_1 < x_3 < x_2$

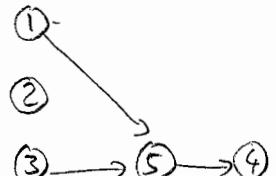


↑  
waits for 2 or 5

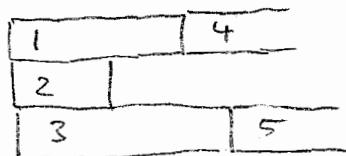
$H_{21}$



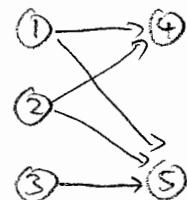
$H_{22}$



(3)  $x_2 < x_1 < x_3$

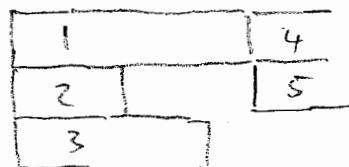


$H_3$

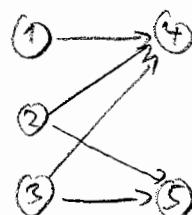


$H_3 = H_2$

(4)  $x_2 < x_3 < x_1$



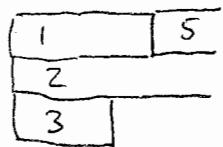
$H_4$



$$(5) \quad x_3 < x_1 < x_2$$

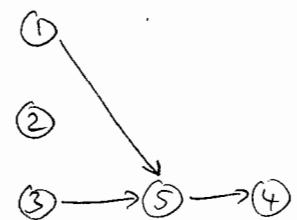
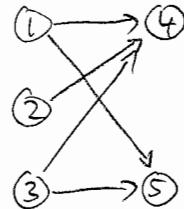
$$H_{51} = H_{21}$$

$$H_{52} = H_{22}$$



4

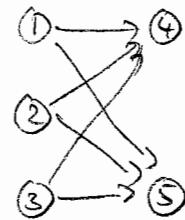
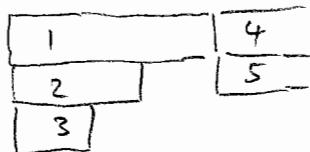
waits for  
2 or 5



$$(6) \quad x_3 < x_2 < x_1$$

$$H_6$$

$$H_6 > H_1$$



Cases with equality are subsumed by (1)-(6)

Example shows:

- depending on  $x$  we obtain a different feasible order  $H$   
with  $\Pi[\bar{x}] = ES_H[x]$  (holds for every elementary policy)
- $\Pi = \min \{ES_H \mid H \text{ induced by } \Pi[x] \text{ for some } x\}$   
↑  
i.e.  $\Pi[x] = \min \{ES_H[x] \mid H \dots\}$  (does not hold for every elementary policy)

Questions:

- (1) When is a selection contradictory? Can this be easily checked?
- (2) Does a "feasible" selection define a policy?  
I.e. is a preselective planning rule non-anticipative
- (3) What is the relationship with ES-policies?  
Is  $\Pi = \min \{ES_H \mid H \dots\}$  for some set of feasible ES-policies?  
(as in the example)

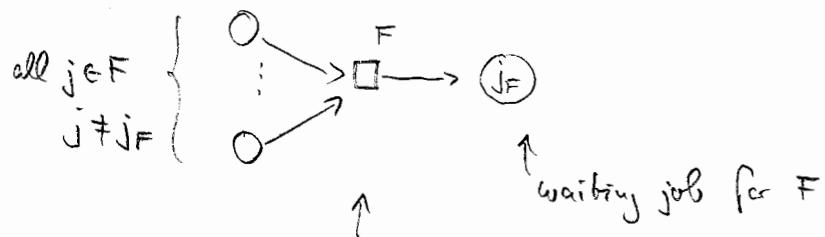
- (4) How to calculate the start times of a preselction policy?
  - (5) Do preselction policies still have nice properties?

## Preselective planning rules and AND/OR-networks

↑  
combinatorial representation of  
preselective planning rules

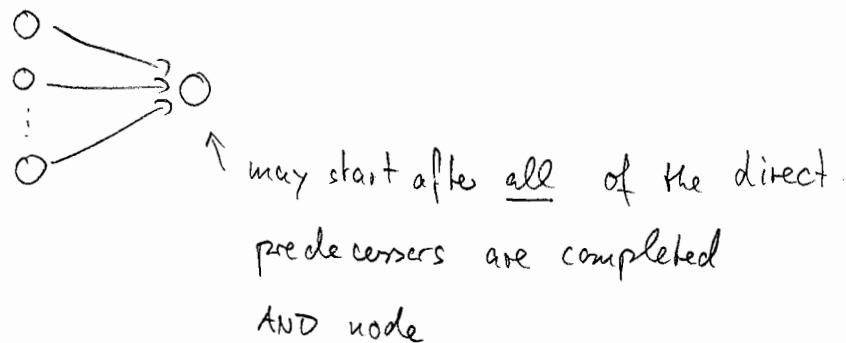
Consider a selected job  $j_F$  for  $F \in \mathcal{F}$

=> introduce an OR-precedence constraint



interpretation:  $\sqcap$  may start after one of the direct  
predecessors of  $\Box$  is completed  
 $\uparrow$   
OR mode

ordinary precedence constraints  $\Rightarrow$  AND-precedence constraints

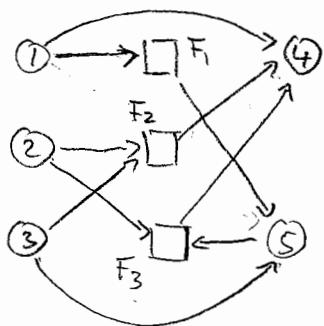


AND/OR network = network with AND/OR nodes

OBSERVATION: Every selection defines an AND/OR network

### 9.1 EXAMPLE (continued)

$s = (5, 4, 4)$  defines



$$F_1 = \{1, 5\}$$

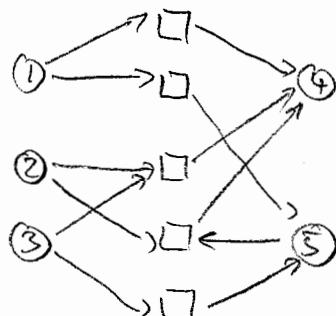
$$F_2 = \{2, 3, 4\}$$

$$F_3 = \{2, 4, 5\}$$

OBSERVATION: Every precedence constraint  $i < j$  can be represented as OR-prec. constraint

$$(i) \rightarrow \square \rightarrow (j)$$

9.1. EXAMPLE (continued) Represent all given prec. constraints by OR-prec. constraints



### CONSEQUENCES

(1) Resulting AND/OR network is bipartite

(2) May just speak of system of waiting conditions w

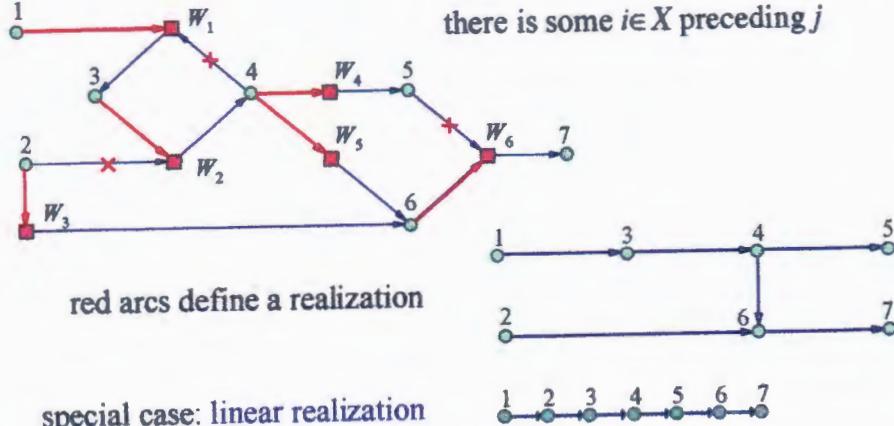
$$(x_{ij}) \doteq X \left\{ \begin{array}{l} \square \\ \square \end{array} \right\} \rightarrow (j)$$

so system of waiting conditions  $\Leftrightarrow$  AND/OR network

Question (1): When is a system of waiting conditions feasible?

### Feasibility of waiting conditions $\mathcal{W}$

A realization of  $\mathcal{W}$  is an acyclic graph  $R = (V, A)$  on  $V$  s.t.  
for every waiting condition  $(X, j)$ ,  
there is some  $i \in X$  preceding  $j$



$\mathcal{W}$  feasible  
 $\Leftrightarrow \mathcal{W}$  has  
 a realization  
 $\Leftrightarrow \mathcal{W}$  has  
 a linear  
 realization

### 9.2 ALGORITHM

#### An algorithm for testing feasibility

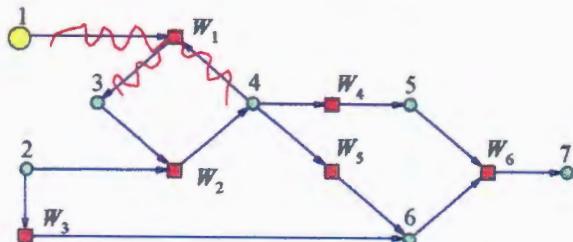
- ◆ Tries to construct a linear realization for  $\mathcal{W}$
- ◆ Imitates topological sort for digraphs

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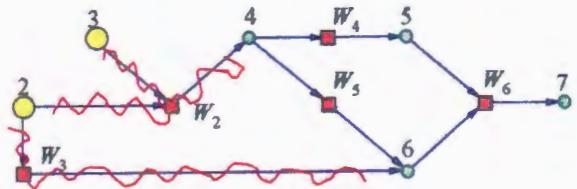
List  $L := []$ 
while (there is a job  $i \in V$  that is not a waiting job of a condition in  $\mathcal{W}$ )
begin
    insert  $i$  at the end of  $L$ 
    if (some waiting condition  $(X, j)$  becomes satisfied)
        delete  $(X, j)$  from  $\mathcal{W}$ 
end
return  $L$ 

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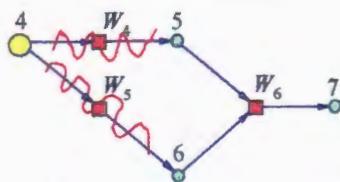
Example:



$$L = [1, ]$$



$$L = [1, 2, 3, ]$$



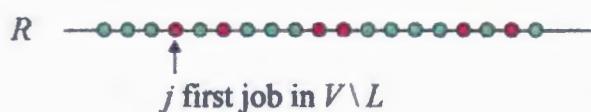
$$L = [1, 2, 3, 4, 5, 6, 7]$$

## Correctness of the algorithm

$\mathcal{W}$  feasible  $\Leftrightarrow L$  contains all jobs

9.3 LEMMA

" $\Rightarrow$ ": Let  $R$  be a linear realization but  $L \neq V$



red jobs  
= jobs in  $V \setminus L$

$j$  not in  $L \Rightarrow$  there is a waiting condition  $(X, j)$  with  $X \subseteq V \setminus L$   
 $\Rightarrow$  all jobs in  $X$  are red

but in  $R$ , there must be a job  $i \in X$ , i.e., a red job, before  $j$   
 $\Rightarrow$  contradiction

## Consequences

### 9.4. CONSEQUENCES

- ◆  $V \setminus L$  corresponds to a generalized cycle  
i.e., a set  $C$  fulfilling
  - $j \in C \Rightarrow$  there is a waiting condition  $(X, j)$  with  $X \subseteq C$
- ◆ The list  $L$  is an  $\subseteq$ -maximal feasible subset of  $V$
- ◆ Every linear realization can be constructed by the algorithm
- ◆ The linear realizations form the basic words of an antimatroid

Korte & Lovasz [1984]

(1)

(2)

(3)

Proof of (1): Let  $V \setminus L \neq \emptyset$ . Consider  $C := V \setminus L$  and

$W_C :=$  all waiting conditions  $(X, j)$  with  $X \subseteq C$ ,  $j \in C$

$\Rightarrow W_C$  is a relaxation of  $W$

No job of  $C$  can be first in any linear realization of  $W_C$

$\Rightarrow$  no job of  $C$  can be in any linear realization of  $W$

$\Rightarrow L$  is  $\subseteq$ -maximal set of jobs that can be in a  
linear realization  $\square$

(2): choose jobs in the algorithm according to a given  
linear realization  $R \Rightarrow$  algorithm produces  $R \square$

Question (2): Does a feasible selection define a policy?

9.5 THEOREM: Every feasible selection  $s$  for  $[G, \mathcal{F}]$  defines a preselective policy (i.e. the planning rule is non-anticipative)

Proof needs following lemma:

9.6. LEMMA: Let  $s$  be a feasible selection for  $[G, \mathcal{F}]$ . Then for every vector  $x \in \mathbb{R}^n$  of processing times, the earliest start  $ES_W[x]$  w.r.t. the system  $W$  of waiting conditions given by the selection  $s$  and  $G$  is well defined.

Proof:  $s$  feasible  $\Rightarrow W$  is feasible.

Consider the OR-nodes  $\square$  as dummy jobs

Let  $S = (S_1, \dots, S_N)$  be a vector of times associated with the given jobs  $j \in V$  and the dummy jobs  $w \in W$ .

$S$  is feasible for  $W$  if all waiting conditions of  $W$  are fulfilled

$$\Leftrightarrow \boxed{S_w \geq \min_{\text{arcs } (j) \rightarrow [w]} [S_j + x_j]} \quad \text{for OR-nodes } w$$

$$\boxed{S_j \geq \max_{\text{arcs } [w] \rightarrow (j)} S_w} \quad \text{for AND-nodes } j$$

Special case of a system of min-max inequalities

for arbitrary arc weights in bipartite AND-OR networks:

$$\begin{array}{l} \text{MIN-MAX} \quad \left| \begin{array}{l} S_w \geq \min [S_j + d_{jw}] \quad w \text{ OR-node} \\ (\textcircled{j}) \rightarrow \boxed{w} \\ S_j \geq \max [S_w + d_{wj}] \quad j \text{ AND-node} \\ \boxed{w} \rightarrow (\textcircled{j}) \end{array} \right. \end{array}$$

feasible for  $w \Leftrightarrow$  solution of the special MIN-MAX system.

9.7 LEMMA: Let  $(S_1, \dots, S_N)$  and  $(T_1, \dots, T_N)$  solutions of a MIN-MAX system. Then  $(\min\{S_1, T_1\}, \dots, \min\{S_N, T_N\})$  is also a solution.

Proof: Consider OR-node  $w$

$$\begin{array}{c} o \searrow \\ i \text{ } o \text{ } \nearrow \\ k \end{array} \Rightarrow \exists i \text{ with } S_w \geq S_i + d_{iw} \\ \exists k \text{ with } T_w \geq T_k + d_{kw}$$

$$\Rightarrow S_w, T_w \geq \min \{S_i + d_{iw}, T_k + d_{kw}\}$$

$$\Rightarrow \min \{S_w, T_w\} \geq \min \{ \dots \} = \underset{\substack{\uparrow \\ \text{w.o.l.g.}}}{S_i + d_{iw}} \geq \min \{S_i, T_i\} + d_{iw}$$

$\Rightarrow$  OR-inequality for node  $w$  fulfilled

Consider AND-node  $j$

$$\begin{array}{ccc} w & \square \nearrow & j \\ & \vdots & \\ & \square \nearrow & \textcircled{j} \end{array} \Rightarrow S_j \geq S_w + d_{wj} \quad \text{for all } w \\ T_j \geq T_w + d_{wj} \quad \text{for all } w$$

$$\Rightarrow \min \{S_j, T_j\} \geq \text{the smaller of the two} = \min \{S_w, T_w\} + d_{wj} \quad \square$$

for all  $w \quad \quad \quad$  for all  $w$

Proof Lemma 9.6 continued:

$W$  feasible  $\Rightarrow$  every linear realization  $R$  of  $W$  defines a solution of MIN-MAX system

$\Rightarrow$  (Lemma 9.6)  $\exists$  unique <sup>minimal</sup> feasible solution  $S = (s_1, \dots, s_N) \geq 0$

clearly, every  $s_j$  in  $S$ ,  $j \in V$ , is the earliest start w.r.t.  $W$ .  $\square$

Proof of Theorem 9.5:

$s$  feasible,  $W$  associated waiting conditions for  $s, G$ ,  $\{ \} = \Pi = ES_W$   
 $\Pi$  planning rule induced by  $s$

Proof is now similar to non-anticipativity of ES-planning rules:

let  $x, y$  look the same at time  $t$  to  $\Pi$  and  $\Pi[x](j) = t$ .

Then  $x, y$  have the same history up to  $t$

$\Rightarrow x_i = y_i$  of all jobs completed up to  $t$ ,  $\bar{x}_i = \bar{y}_i$  of all busy jobs

$\Rightarrow$  all waiting conditions fulfilled with the same times

$\Rightarrow \Pi[y](j) = t \quad \square$

Question (3) What is the relationship with ES-policies?

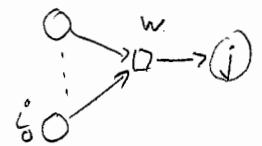
9.8 THEOREM: Let  $s$  be a feasible selection for  $[G, \mathcal{F}]$ ,  $\Pi$  be the associated preselective policy, and  $W$  be the associated system of waiting conditions. Then

$$\Pi = ES_W = \min \{ ES_R \mid R \text{ is a realizer of } W \}$$

Proof:

Consider  $F \in \mathcal{F}$  and the corresponding OR-node  $w$ .

Let  $j \in F$  be the waiting job.



Then there is some  $i_0 \in F \setminus \{j\}$  s.t. deleting all other arcs

$\circlearrowleft \rightarrow [w]$  yields the same minimal solution  $S$  for a given  $x$ .

[ $S_{\text{minimal}} \Rightarrow \exists i_0 \text{ with } S_w = S_{i_0} + x_{i_0}$

deleting other arcs  $\circlearrowleft \rightarrow [w] \Rightarrow$

(i)  $S$  is a solution for modified problem

(ii) modified problem is tighter

(i), (ii)  $\Rightarrow S$  is unique minimal solution for modified problem]

$\Rightarrow F$  is settled by letting  $j$  wait for  $i_0$

$\Rightarrow [G + (i_0, j), F - \{F\}]$  has same min solution  $S$  on jobs  $V$ .

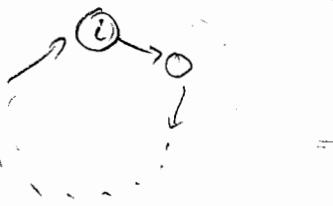
Iteration  $\Rightarrow [G + \underbrace{\{(i_F, j_F)\} | F \in \mathcal{F}}_{=: R}, \emptyset]$  has the same min solution  $S$

claim:  $R$  is a realization of  $w$

Have selected one arc  $(i_F, j_F)$  per waiting condition coming from F  
For precedence constraints  $i \rightarrow \square \rightarrow j$ , choice  $(i, j)$  is forced  
in every realizer.

Choices lead to an acyclic graph since all  $x_j > 0$   
if not, the cycle would have positive length and the  
waiting conditions are not satisfied

$$s_i \geq s_i + \text{length of cycle} \Rightarrow s_i > s_i$$



$\Rightarrow$  Claim

Claim:  $s_j = \underset{R}{\text{ES}}[x](j)$

R has same min solution S

R acyclic  $\Rightarrow$  min solution is  $\text{ES}_R[x]$   $\square$

Note: we have not carefully distinguished between S in AND/OR networks  
and S defined only as job set V,  
also not between waiting conditions coming from F & F  
and those coming from G (all these can thought of as arcs  
in AND/OR network).

Question (4)

How to calculate start times of a preselective policy?

$\rightarrow \$10$

Question (5)

Do preselective policies have nice properties?

9.9 Let  $\Pi$  be a policy for  $[G, F]$ . Then the following conditions are equivalent:

(1)  $\Pi$  is preselective

(2)  $\Pi$  is monotone  $[x \leq y \Rightarrow \Pi[x] \leq \Pi[y]]$

(3)  $\Pi$  is continuous

Remark: (2) and (3) show that Graham anomalies occur in pairs!

Proof: here only (1)  $\Rightarrow$  (2) and (1)  $\Rightarrow$  (3)

The other directions are shown in § 11.

$$\Pi = \text{ES}_W = \min \{ \text{ES}_R \mid R \text{ realize of } W \}$$

↑  
Thm 9.8 ↑

↑

is continuous, monotone, convex

preserves continuity, monotonicity, but not convexity

### Exercises

9.1

Theorem 9.8 shows that a preselective policy is the minimum of ES-policies. Consider now a set  $\mathcal{H}$  of feasible orders and set  $\Pi = \min \{ \text{ES}_H \mid H \in \mathcal{H} \}$ . Give necessary and sufficient conditions on  $\mathcal{H}$  for  $\Pi$  being a policy.

9.2 let  $\text{OPT}^{\text{PRES}}(K, Q) = \min \{ E_Q(K^\pi) \mid \pi \text{ preselective} \}$

be the optimum value over the class of preselective policies.

Show that there are instances with

$$\text{OPT}^{\text{PRES}}(K, Q) < \text{OPT}^{\text{ES}}(K, Q)$$

but that  $\text{OPT}^{\text{PRES}}$  and  $\text{OPT}^{\text{PRIOR}}$  are incomparable in general

e  
x