

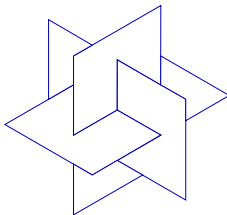
Three numerical methods for the palindromic eigenvalue problem

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joint work with Niloufer Mackey, Steve Mackey, Volker Mehrmann

ICIAM 07

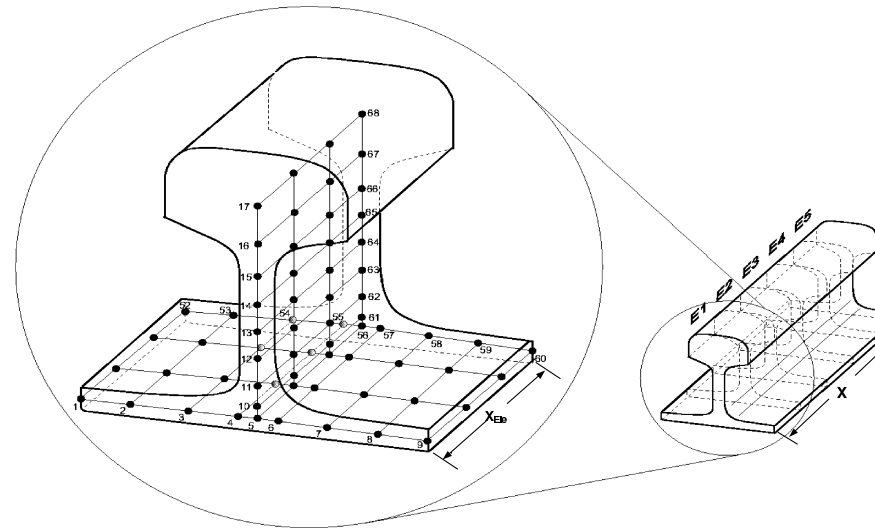
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Structured polynomial eigenvalue problems

Application: vibration analysis of rail tracks excited by high speed trains



Finite element discretization leads to the **palindromic eigenvalue problem**

$$(\lambda^2 A_0^T + \lambda A_1 + A_0)x = 0,$$

where $A_0, A_1 \in \mathbb{C}^{n \times n}$, and $A_1^T = A_1$.

Palindromic matrix polynomials

Definition: A matrix polynomial $P(\lambda) = A_0 + \lambda A_1 + \cdots + \lambda^k A_k$ is called T -palindromic (in short: **palindromic**) if

$$P(\lambda) = \sum_{j=0}^k \lambda^{k-j} A_j^T.$$

Examples:

- $P(\lambda) = A + \lambda B + \lambda^2 B^T + \lambda^3 A^T$;
- $P(\lambda) = A_2^T + \lambda A_1^T + \lambda^2 A_0 + \lambda^3 A_1 + \lambda^4 A_2$, where A_0 is symmetric;
- palindromic pencils $\lambda Z + Z^T$.

Formal resemblance with linguistic palindroms like “**I prefer pi**”.

Properties of palindromic matrix polynomials

General assumption: all matrix polynomials under consideration are regular, i.e., $\det P(\lambda) \neq 0$.

Spectral symmetry: Palindromic matrix polynomials have a symplectic spectrum.

- if λ_0 is an eigenvalue of $P(\lambda)$, then so is λ_0^{-1} ;
- pairing occurs also in algebraic, geometric, and partial multiplicities;
- symmetry degenerates for $\lambda_0 = 1$ and $\lambda_0 = -1$;

“Palindromic matrix polynomials generalize symplectic matrices”.

How to solve palindromic eigenvalue problems

Linearization: Mackey, Mackey, M., Mehrmann: linearization theory for general and structured matrix polynomials

- Under modest assumptions, any polynomial palindromic eigenvalue problem can be transformed to a linear palindromic eigenvalue problem.

Example: $P(\lambda) = \lambda^2 A_0^T + \lambda A_1 + A_0$. Then

$$\lambda Z + Z^T := \lambda \begin{bmatrix} A_0^T & A_1 - A_0 \\ A_0^T & A_0^T \end{bmatrix} + \begin{bmatrix} A_0 & A_0 \\ A_1 - A_0^T & A_0 \end{bmatrix}$$

is a linearization for $P(\lambda)$ if -1 is not an eigenvalue of $P(\lambda)$.

Benefit: Symplectic spectrum preserved in finite precision arithmetic.

How to solve linear palindromic eigenvalue problems

Task: Solve the generalized eigenvalue problem for $\lambda Z + Z^T$.

- T-congruence transformations preserve the structure:

$$(\lambda Z + Z^T) \mapsto P^T (\lambda Z + Z^T) P, \quad P \text{ invertible}$$

- Numerical stability: Choose $P = U$ unitary if possible.

- Look for condensed forms under simultaneous unitary consimilarity:

$$(\lambda Z + Z^T) \mapsto \bar{U}^{-1} (\lambda Z + Z^T) U, \quad U \text{ unitary}$$

Advantage: We have to store and work on Z only.

The anti-triangular Schur form

Theorem: Let $Z \in \mathbb{C}^{n \times n}$. Then there exists a unitary matrix $U \in \mathbb{C}^{n \times n}$ such that

$$U^T Z U = \begin{bmatrix} 0 & \dots & 0 & z_{1n} \\ \vdots & \ddots & z_{2,n-1} & \vdots \\ 0 & \ddots & \ddots & \vdots \\ z_{n1} & \dots & \dots & z_{nn} \end{bmatrix}$$

is in **anti-triangular Schur form**.

Consequence: If $\det(\lambda Z + Z^T) \neq 0$ then the eigenvalues of $\lambda Z + Z^T$ are

$$-\frac{z_{n1}}{z_{1n}}, \dots, -\frac{z_{1n}}{z_{n1}}, \quad (\text{where } \frac{z}{0} := \infty).$$

Question: How do we compute the anti-triangular form numerically?

Method 1: The Laub-trick method

Theorem: (generalizes a trick by A. Laub for the computation of the Hamiltonian Schur form) Let $\lambda Z + Z^T \in \mathbb{C}^{2n \times 2n}$ be regular and let

$$\begin{bmatrix} Q_{11} & Q_{12} \\ Q_{21} & Q_{22} \end{bmatrix} \left(\lambda \begin{bmatrix} X_{11} & X_{12} \\ 0 & X_{22} \end{bmatrix} + \begin{bmatrix} Y_{11} & Y_{12} \\ 0 & Y_{22} \end{bmatrix} \right) \begin{bmatrix} W_{11} & W_{12} \\ W_{21} & W_{22} \end{bmatrix}.$$

be its generalized Schur decomposition, where $X_{11}, Y_{11} \in \mathbb{C}^{n \times n}$. If

$$\mu \in \sigma(\lambda X_{11} + Y_{11}) \implies \frac{1}{\mu} \notin \sigma(\lambda X_{11} + Y_{11})$$

then

$$U = \begin{bmatrix} W_{11} & Q_{11}^T R_n \\ W_{21} & Q_{12}^T R_n \end{bmatrix}, \quad \left(R_n := \begin{bmatrix} 0 & & 1 \\ & \ddots & \\ 1 & & 0 \end{bmatrix} \right)$$

is unitary and

$$U^T Z U = \begin{bmatrix} 0 & Y_{11}^T R_n \\ R_n X_{11} & * \end{bmatrix}.$$

is in anti-triangular form.

Method 1: The Laub-trick method

Algorithm: (for regular $\lambda Z + Z^T$ not having eigenvalues with modulus 1)

1. Compute the generalized Schur decomposition

$$\lambda Z + Z^T = \begin{bmatrix} Q_{11} & Q_{12} \\ Q_{21} & Q_{22} \end{bmatrix} \left(\lambda \begin{bmatrix} X_{11} & X_{12} \\ 0 & X_{22} \end{bmatrix} + \begin{bmatrix} Y_{11} & Y_{12} \\ 0 & Y_{22} \end{bmatrix} \right) \begin{bmatrix} W_{11} & W_{12} \\ W_{21} & W_{22} \end{bmatrix}.$$

2. Reorder the eigenvalues such that $\lambda X_{11} + Y_{11}$ contains all eigenvalues with $|\lambda| > 1$.

3. Set $U = \begin{bmatrix} W_{11} & Q_{11}^T R_n \\ W_{21} & Q_{12}^T R_n \end{bmatrix}$.

4. Compute $Z_{22} = \begin{bmatrix} R_n Q_{11} & R_n Q_{12} \end{bmatrix} Z \begin{bmatrix} Q_{11}^T R_n \\ Q_{12}^T R_n \end{bmatrix}$.

5. Set $\tilde{Z} := \begin{bmatrix} 0 & Y_{11}^T R_n \\ R_n X_{11} & Z_{22} \end{bmatrix}$.

Method 1: The Laub-trick method

Properties:

- + cost is essentially the cost of QZ with reordering;
- only applicable if Z has even dimension and if $\lambda Z + Z^T$ does not have eigenvalues with modulus 1;
- problems if there are eigenvalues with modulus close to ± 1 ; \leadsto QZ might detect more or less than n eigenvalues λ with $|\lambda| > 1$.

Questions: Are there other methods?

Method 2: A Jacobi-like method

Idea: Annihilate **one diagonal** or **two off diagonal** pivot elements in the strict upper anti-triangular part of Z in each Jacobi-step:

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \bullet & \cdot & \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * & * \\ \cdot & \cdot & * & * & * & * & * & * & * \\ \cdot & * & * & * & * & * & * & * & * \\ * & * & * & * & * & * & * & * & * \end{bmatrix} \quad \begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot & * & * & * \\ \cdot & \bullet & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * & * \\ \cdot & \cdot & * & * & * & * & * & * & * \\ \cdot & * & * & * & * & * & * & * & * \\ * & * & * & * & * & * & * & * & * \end{bmatrix}$$

This can always be achieved via a unitary consimilarity transformation.

Method 2: A Jacobi-like method

Diagonal pivots:

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \bullet & \cdot & \cdot & \cdot & \cdot & \bullet & * \\ \cdot & \cdot & \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & * & * & * & * & * & * \\ \cdot & \bullet & * & * & * & * & \bullet & * \\ * & * & * & * & * & * & * & * \end{bmatrix}$$

Consider the colored 2×2 subproblem:

$$\begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}$$

Method 2: A Jacobi-like method

Diagonal pivots:

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \bullet & \cdot & \cdot & \cdot & \cdot & \bullet & * \\ \cdot & \cdot & \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & * & * & * & * & * & * \\ \cdot & \bullet & * & * & * & * & \bullet & * \\ * & * & * & * & * & * & * & * \end{bmatrix}$$

Compute the anti-triangular form of the 2×2 problem:

$$\begin{bmatrix} u_{11} & u_{21} \\ u_{12} & u_{22} \end{bmatrix} \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix} \begin{bmatrix} u_{11} & u_{12} \\ u_{21} & u_{22} \end{bmatrix} = \begin{bmatrix} \circ & * \\ * & * \end{bmatrix}$$

Method 2: A Jacobi-like method

Diagonal pivots:

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \circ & \cdot & \cdot & \cdot & \cdot & * & * \\ \cdot & \cdot & \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & * & * & * & * & * & * \\ \cdot & * & * & * & * & * & * & * \\ * & * & * & * & * & * & * & * \end{bmatrix}$$

Then update the $n \times n$ matrix.

$$\begin{bmatrix} u_{11} & u_{21} \\ u_{12} & u_{22} \end{bmatrix} \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix} \begin{bmatrix} u_{11} & u_{12} \\ u_{21} & u_{22} \end{bmatrix} = \begin{bmatrix} \circ & * \\ * & * \end{bmatrix}$$

Method 2: A Jacobi-like method

Off-diagonal pivots:

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot & * & * \\ \cdot & \bullet & \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & * & * & * & * & * & * \\ \cdot & * & * & * & * & * & * & * \\ * & * & * & * & * & * & * & * \end{bmatrix}$$

Question: Why consider two pivots?

Method 2: A Jacobi-like method

Off-diagonal pivots: assume, we only consider one off-diagonal pivot;

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * \\ \cdot & \cdot & \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & \bullet & * & * & * & \bullet & * \\ \cdot & * & * & * & * & * & * & * \\ * & * & * & * & * & * & * & * \end{bmatrix}$$

Consider the colored 2×2 problem:

$$\begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}$$

Method 2: A Jacobi-like method

Off-diagonal pivots: assume, we only consider one off-diagonal pivot;

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * \\ \cdot & \cdot & \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & \bullet & * & * & * & \bullet & * \\ \cdot & * & * & * & * & * & * & * \\ * & * & * & * & * & * & * & * \end{bmatrix}$$

Compute the anti-triangular form of the 2×2 problem:

$$\begin{bmatrix} u_{11} & u_{21} \\ u_{12} & u_{22} \end{bmatrix} \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix} \begin{bmatrix} v_{11} & v_{12} \\ v_{21} & v_{22} \end{bmatrix} = \begin{bmatrix} \circ & * \\ * & * \end{bmatrix}$$

Method 2: A Jacobi-like method

Off-diagonal pivots: assume, we only consider one off-diagonal pivot;

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * \\ \cdot & \cdot & \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & \bullet & * & * & * & \bullet & * \\ \cdot & * & * & * & * & * & * & * \\ * & * & * & * & * & * & * & * \end{bmatrix}$$

We may use different unitary transformation from the left and the right,

$$\begin{bmatrix} u_{11} & u_{21} \\ u_{12} & u_{22} \end{bmatrix} \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix} \begin{bmatrix} v_{11} & v_{12} \\ v_{21} & v_{22} \end{bmatrix} = \begin{bmatrix} \circ & * \\ * & * \end{bmatrix}$$

Method 2: A Jacobi-like method

Off-diagonal pivots: assume, we only consider one off-diagonal pivot;

$$\begin{bmatrix} 1 & & & & & & & & & \\ & u_{11} & & & u_{21} & & & & & \\ & & v_{11} & & & v_{21} & & & & \\ & & & 1 & & & & & & \\ & & & & 1 & & & & & \\ & u_{12} & & & & u_{22} & & & & \\ & & v_{12} & & & & v_{22} & & & \\ & & & & & & & & & 1 \end{bmatrix}
 \begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * & * \\ \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * & * \\ \cdot & \cdot & \bullet & * & * & * & \bullet & * & * \\ \cdot & \bullet & * & * & * & \bullet & * & * & * \\ * & * & * & * & * & * & * & * & * \end{bmatrix}
 \begin{bmatrix} 1 & & & & & & & & & \\ & u_{11} & & & u_{12} & & & & & \\ & & v_{11} & & & v_{12} & & & & \\ & & & 1 & & & & & & \\ & & & & 1 & & & & & \\ & u_{21} & & & & u_{22} & & & & \\ & & v_{21} & & & & v_{22} & & & \\ & & & & & & & & & 1 \end{bmatrix}$$

Use the freedom in the parameters to anti-triangularize the second system as well.

$$\begin{bmatrix} u_{11} & u_{21} \\ u_{12} & u_{22} \end{bmatrix}
 \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}
 \begin{bmatrix} v_{11} & v_{12} \\ v_{21} & v_{22} \end{bmatrix}
 =
 \begin{bmatrix} \circ & * \\ * & * \end{bmatrix}$$

$$\begin{bmatrix} v_{11} & v_{21} \\ v_{12} & v_{22} \end{bmatrix}
 \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}
 \begin{bmatrix} u_{11} & u_{12} \\ u_{21} & u_{22} \end{bmatrix}
 =
 \begin{bmatrix} * & * \\ * & * \end{bmatrix}$$

Method 2: A Jacobi-like method

Off-diagonal pivots:

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * \\ \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & \bullet & * & * & * & \bullet & * \\ \cdot & \bullet & * & * & * & \bullet & * & * \\ * & * & * & * & * & * & * & * \end{bmatrix}$$

Anti-triangularize the colored/black generalized 2×2 problem:

$$\left(\lambda \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix} + \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}^T \right)$$

Method 2: A Jacobi-like method

Off-diagonal pivots:

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * \\ \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & \bullet & * & * & * & \bullet & * \\ \cdot & \bullet & * & * & * & \bullet & * & * \\ * & * & * & * & * & * & * & * \end{bmatrix}$$

Anti-triangularize the colored/black generalized 2×2 problem:

$$\begin{bmatrix} u_{11} & u_{21} \\ u_{12} & u_{22} \end{bmatrix} \left(\lambda \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix} + \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}^T \right) \begin{bmatrix} v_{11} & v_{12} \\ v_{21} & v_{22} \end{bmatrix} = \lambda \begin{bmatrix} \circ & * \\ * & * \end{bmatrix} + \begin{bmatrix} \circ & * \\ * & * \end{bmatrix}$$

Method 2: A Jacobi-like method

Off-diagonal pivots:

$$\begin{bmatrix} 1 & & & & & & & & \\ & u_{11} & & u_{21} & & & & & \\ & & v_{11} & & v_{21} & & & & \\ & & & 1 & & & & & \\ & & & & 1 & & & & \\ & u_{12} & & & & u_{22} & & & \\ & & v_{12} & & & & v_{22} & & \\ & & & & & & & & 1 \end{bmatrix}
 \begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * & * \\ \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * & * \\ \cdot & \cdot & \bullet & * & * & * & \bullet & * & * \\ \cdot & \bullet & * & * & * & \bullet & * & * & * \\ * & * & * & * & * & * & * & * & * \end{bmatrix}
 \begin{bmatrix} 1 & & & & & & & & \\ & u_{11} & & u_{12} & & & & & \\ & & v_{11} & & v_{12} & & & & \\ & & & 1 & & & & & \\ & & & & 1 & & & & \\ & u_{21} & & & & u_{22} & & & \\ & & v_{21} & & & & v_{22} & & \\ & & & & & & & & 1 \end{bmatrix}$$

Update the $n \times n$ matrix.

$$\begin{bmatrix} u_{11} & u_{21} \\ u_{12} & u_{22} \end{bmatrix}
 \left(\lambda \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix} + \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}^T \right)
 \begin{bmatrix} v_{11} & v_{12} \\ v_{21} & v_{22} \end{bmatrix}
 = \lambda \begin{bmatrix} \circ & * \\ * & * \end{bmatrix} + \begin{bmatrix} \circ & * \\ * & * \end{bmatrix}$$

Method 2: A Jacobi-like method

Off-diagonal pivots:

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \circ & \cdot & \cdot & \cdot & * & * \\ \cdot & \circ & \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & * & * & * & * & * & * \\ \cdot & * & * & * & * & * & * & * \\ * & * & * & * & * & * & * & * \end{bmatrix}$$

Update the $n \times n$ matrix.

$$\begin{bmatrix} u_{11} & u_{21} \\ u_{12} & u_{22} \end{bmatrix} \left(\lambda \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix} + \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}^T \right) \begin{bmatrix} v_{11} & v_{12} \\ v_{21} & v_{22} \end{bmatrix} = \lambda \begin{bmatrix} \circ & * \\ * & * \end{bmatrix} + \begin{bmatrix} \circ & * \\ * & * \end{bmatrix}$$

Method 2: A Jacobi-like method

Sweep: Annihilate each pivot element at least once.

E.g., cyclic-by-row-sweep:

$$\begin{bmatrix} \circ & \cdot & \cdot & \cdot & \cdot & \bullet \\ \cdot & \cdot & \cdot & \cdot & * & * \\ \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & * & * & * & * \\ \cdot & * & * & * & * & * \\ \bullet & * & * & * & * & \bullet \end{bmatrix}$$

Method 2: A Jacobi-like method

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E.g., cyclic-by-row-sweep:

$$\begin{bmatrix} \cdot & \circ & \cdot & \cdot & \cdot & \bullet \\ \circ & \cdot & \cdot & \cdot & \bullet & * \\ \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & * & * & * & * \\ \cdot & \bullet & * & * & * & \bullet \\ \bullet & * & * & * & \bullet & * \end{bmatrix}$$

Method 2: A Jacobi-like method

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$$\begin{bmatrix} \cdot & \cdot & \circ & \cdot & \cdot & \bullet \\ \cdot & \cdot & \cdot & \cdot & * & * \\ \circ & \cdot & \cdot & \bullet & * & * \\ \cdot & \cdot & \bullet & * & * & \bullet \\ \cdot & * & * & * & * & * \\ \bullet & * & * & \bullet & * & * \end{bmatrix}$$

Method 2: A Jacobi-like method

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$$\begin{bmatrix} \cdot & \cdot & \cdot & \circ & \cdot & \bullet \\ \cdot & \cdot & \cdot & \cdot & * & * \\ \cdot & \cdot & \cdot & \bullet & * & \bullet \\ \circ & \cdot & \bullet & * & * & * \\ \cdot & * & * & * & * & * \\ \bullet & * & \bullet & * & * & * \end{bmatrix}$$

Method 2: A Jacobi-like method

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$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \circ & \bullet \\ \cdot & \cdot & \cdot & \cdot & \bullet & \bullet \\ \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & * & * & * & * \\ \circ & \bullet & * & * & * & * \\ \bullet & \bullet & * & * & * & * \end{bmatrix}$$

Method 2: A Jacobi-like method

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$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \circ & \cdot & \cdot & \bullet & * \\ \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & * & * & * & * \\ \cdot & \bullet & * & * & \bullet & * \\ * & * & * & * & * & * \end{bmatrix}$$

Method 2: A Jacobi-like method

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E.g., cyclic-by-row-sweep:

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \circ & \cdot & \bullet & * \\ \cdot & \circ & \cdot & \bullet & * & * \\ \cdot & \cdot & \bullet & * & \bullet & * \\ \cdot & \bullet & * & \bullet & * & * \\ * & * & * & * & * & * \end{bmatrix}$$

Method 2: A Jacobi-like method

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E.g., cyclic-by-row-sweep:

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \cdot & \circ & \bullet & * \\ \cdot & \cdot & \cdot & \bullet & \bullet & * \\ \cdot & \circ & \bullet & * & * & * \\ \cdot & \bullet & \bullet & * & * & * \\ * & * & * & * & * & * \end{bmatrix}$$

Method 2: A Jacobi-like method

Sweep: Annihilate each pivot element at least once.

E.g., cyclic-by-row-sweep:

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \cdot & \cdot & * & * \\ \cdot & \cdot & \circ & \bullet & * & * \\ \cdot & \cdot & \bullet & \bullet & * & * \\ \cdot & * & * & * & * & * \\ * & * & * & * & * & * \end{bmatrix}$$

Method 2: A Jacobi-like method

Properties of the algorithm:

- + locally and asymptotically quadratically convergent;
- + globally convergent in experiments;
- + converges fast for matrices Z close to anti-triangular form
- expensive in general (cost of 3 sweeps $\hat{=}$ cost of QZ)
- convergence problems for badly scaled problems
- convergence problems for large n

Method 3: A hybrid method

Laub-trick:

- + works for moderate sizes of n ;
- + essentially cost of QZ;
- problems for eigenvalues with modulus near one;

Jacobi:

- + works nicely if problem is small and eigenvalues do not differ too much in modulus;

Idea: Combine the positive properties of these two algorithms. Use the Laub-trick for getting all eigenvalues sufficiently far away from the unit circle and use Jacobi for the eigenvalues near the unit circle.

Method 3: A hybrid method

$$\lambda Z + Z^T = \begin{bmatrix} Q_{11} & Q_{12} & Q_{13} \\ Q_{21} & Q_{22} & Q_{23} \\ Q_{31} & Q_{32} & Q_{33} \end{bmatrix} \left(\lambda \begin{bmatrix} X_{11} & X_{12} & X_{13} \\ 0 & X_{22} & X_{23} \\ 0 & 0 & X_{33} \end{bmatrix} + \begin{bmatrix} Y_{11} & Y_{12} & Y_{13} \\ 0 & Y_{22} & Y_{23} \\ 0 & 0 & Y_{33} \end{bmatrix} \right) \begin{bmatrix} W_{11} & W_{12} & W_{13} \\ W_{21} & W_{22} & W_{23} \\ W_{31} & W_{32} & W_{33} \end{bmatrix}$$

Step 1: Given a tolerance $\alpha > 1$ and a regular $\lambda Z + Z^T \in \mathbb{C}^{2n \times 2n}$, compute its generalized Schur decomposition, where the eigenvalues are ordered in such a way that

$$\sigma(\lambda X_{11} + Y_{11}) \subseteq \{\lambda \in \mathbb{C} : |\lambda| \geq \alpha\},$$

$$\sigma(\lambda X_{22} + Y_{22}) \subseteq \{\lambda \in \mathbb{C} : \alpha > |\lambda| > \frac{1}{\alpha}\},$$

$$\sigma(\lambda X_{33} + Y_{33}) \subseteq \{\lambda \in \mathbb{C} : |\lambda| \leq \frac{1}{\alpha}\}.$$

Method 3: A hybrid method

$$\lambda Z + Z^T = \begin{bmatrix} Q_{11} & Q_{12} & Q_{13} \\ Q_{21} & Q_{22} & Q_{23} \\ Q_{31} & Q_{32} & Q_{33} \end{bmatrix} \left(\lambda \begin{bmatrix} X_{11} & X_{12} & X_{13} \\ 0 & X_{22} & X_{23} \\ 0 & 0 & X_{33} \end{bmatrix} + \begin{bmatrix} Y_{11} & Y_{12} & Y_{13} \\ 0 & Y_{22} & Y_{23} \\ 0 & 0 & Y_{33} \end{bmatrix} \right) \begin{bmatrix} W_{11} & W_{12} & W_{13} \\ W_{21} & W_{22} & W_{23} \\ W_{31} & W_{32} & W_{33} \end{bmatrix}$$

Step 2: By the Laub trick, the matrix

$$\begin{bmatrix} W_{11} & Q_{11}^T R_m \\ W_{21} & Q_{12}^T R_m \\ W_{31} & Q_{13}^T R_m \end{bmatrix}$$

has orthonormal columns. Extend this matrix to a unitary matrix

$$U := \begin{bmatrix} W_{11} & U_{12} & Q_{11}^T R_m \\ W_{21} & U_{22} & Q_{12}^T R_m \\ W_{31} & U_{32} & Q_{13}^T R_m \end{bmatrix}.$$

Method 3: A hybrid method

$$\lambda Z + Z^T = \begin{bmatrix} Q_{11} & Q_{12} & Q_{13} \\ Q_{21} & Q_{22} & Q_{23} \\ Q_{31} & Q_{32} & Q_{33} \end{bmatrix} \left(\lambda \begin{bmatrix} X_{11} & X_{12} & X_{13} \\ 0 & X_{22} & X_{23} \\ 0 & 0 & X_{33} \end{bmatrix} + \begin{bmatrix} Y_{11} & Y_{12} & Y_{13} \\ 0 & Y_{22} & Y_{23} \\ 0 & 0 & Y_{33} \end{bmatrix} \right) \begin{bmatrix} W_{11} & W_{12} & W_{13} \\ W_{21} & W_{22} & W_{23} \\ W_{31} & W_{32} & W_{33} \end{bmatrix}$$

Step 3: Compute

$$U^T Z U = \begin{bmatrix} 0 & 0 & Y_{11}^T R_m \\ 0 & Z_{22} & Z_{23} \\ R_m X_{11} & Z_{32} & Z_{33} \end{bmatrix},$$

where $Y_{11}^T R_m \in \mathbb{C}^{m \times m}$ and $R_m X_{11} \in \mathbb{C}^{m \times m}$ are in anti-triangular form and $Z_{22} \in \mathbb{C}^{(n-2m) \times (n-2m)}$ has only eigenvalues in $\{\lambda \in \mathbb{C} : \alpha > |\lambda| > \frac{1}{\alpha}\}$.

Method 3: A hybrid method

$$\lambda Z + Z^T = \begin{bmatrix} Q_{11} & Q_{12} & Q_{13} \\ Q_{21} & Q_{22} & Q_{23} \\ Q_{31} & Q_{32} & Q_{33} \end{bmatrix} \left(\lambda \begin{bmatrix} X_{11} & X_{12} & X_{13} \\ 0 & X_{22} & X_{23} \\ 0 & 0 & X_{33} \end{bmatrix} + \begin{bmatrix} Y_{11} & Y_{12} & Y_{13} \\ 0 & Y_{22} & Y_{23} \\ 0 & 0 & Y_{33} \end{bmatrix} \right) \begin{bmatrix} W_{11} & W_{12} & W_{13} \\ W_{21} & W_{22} & W_{23} \\ W_{31} & W_{32} & W_{33} \end{bmatrix}$$

Step 3: Compute

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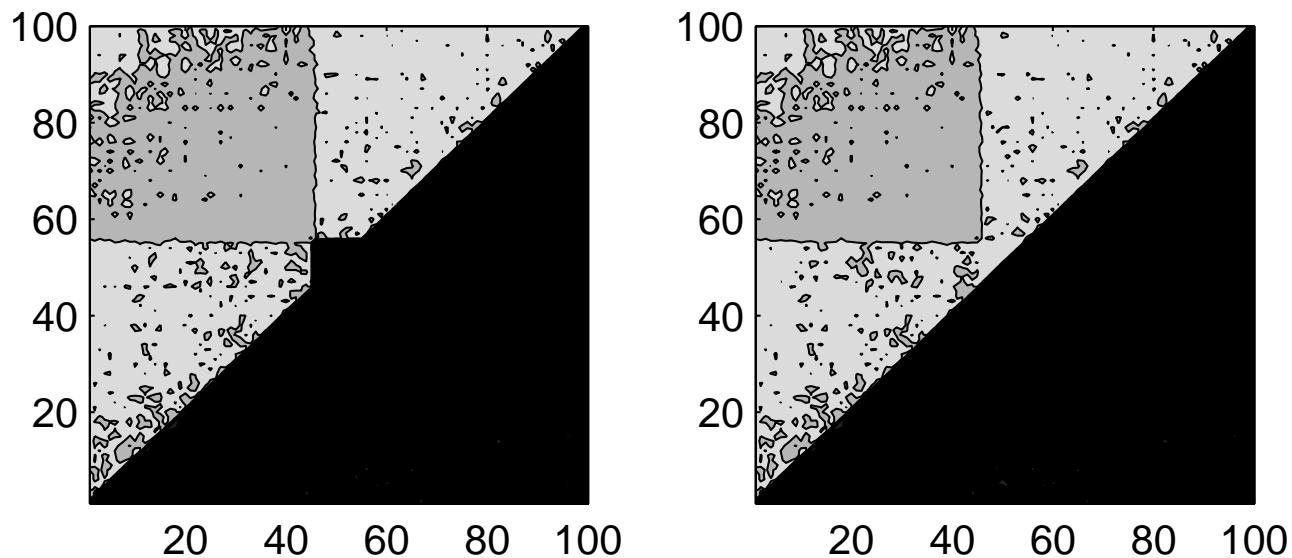
where $Y_{11}^T R_m \in \mathbb{C}^{m \times m}$ and $R_m X_{11} \in \mathbb{C}^{m \times m}$ are in anti-triangular form and $Z_{22} \in \mathbb{C}^{(n-2m) \times (n-2m)}$ has only eigenvalues in $\{\lambda \in \mathbb{C} : \alpha > |\lambda| > \frac{1}{\alpha}\}$.

Step 4: Anti-triangularize Z_{22} by some expensive, but accurate method (e.g., palindromic Jacobi algorithm, Schröder's palindromic QR algorithm).

Numerical experiments

Test: 100 random 100×100 matrices with 10 eigenvalues in an annulus in the complex plane with outer radius $1+10^{-12}$ and inner radius $1/(1+10^{-12})$.

Typical behavior: (black: elements of modulus larger than one; light grey: elements of modulus 10^{-15})



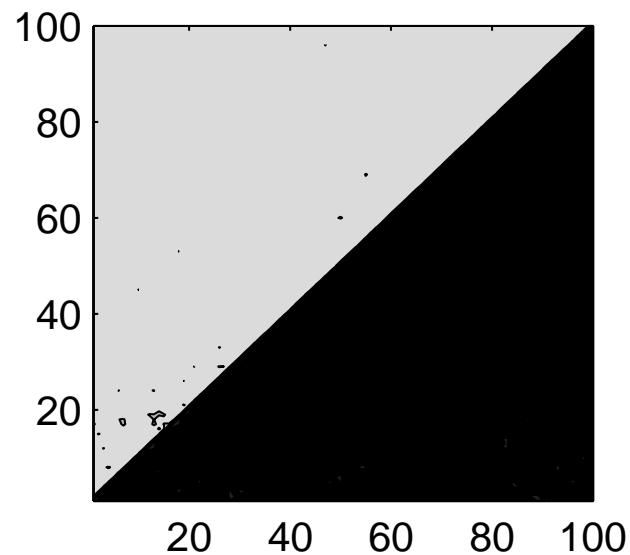
left: method 3 before applying Jacobi to the small problem

right: method 3 after applying Jacobi to the small problem

Numerical experiments

Test: 100 random 100×100 matrices with 10 eigenvalues in an annulus in the complex plane with outer radius $1+10^{-12}$ and inner radius $1/(1+10^{-12})$.

Typical behavior: (black: elements of modulus larger than one; light grey: elements of modulus 10^{-15})



method 3 with applying Jacobi to the small submatrix followed by one full sweep of Jacobi.