
Period Matrices of Polyhedral Surfaces

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1 Introduction

Finding a conformal parameterization for a surface and computing its period matrix is a classical problem which is useful in a lot of contexts, from statistical mechanics to computer graphics.

The 2D-Ising model [Mer01, CSM02, CSM03] for example can be realized on a cellular decomposition of a surface whose edges are decorated by interaction constants, understood as a discrete conformal structure. In certain configurations, called critical temperature, the model exhibits conformal invariance properties in the thermodynamical limit and certain statistical expectations become discrete holomorphic at the finite level. The computation of the period matrix of higher genus surfaces built from the rectangular and triangular lattices from discrete Riemann theory has been addressed in the cited papers by Costa-Santos and McCoy.

Global conformal parameterization of a surface is important in computer graphics [JWYG04, DMA02, BCGB08, TACSD06, KSS06, War06, SSP08] in issues such as texture mapping of a flat picture onto a curved surface in \mathbb{R}^3 . When the texture is recognized by the user as a natural texture known as featuring round grains, these features should be preserved when mapped onto the surface, mainly because any shear of circles into ellipses is going to be wrongly interpreted as suggesting depth increase. Characterizing a surface by a few numbers is as well a desired feature in computer graphics, for problems like pattern recognition. Computing numerically the period matrix of a surface has been addressed in [JWYG04].

This chapter uses the general framework of the theory of discrete Riemann surfaces [Fer44, Duf68, Mer01, BMS05] and the computation of period matrices within this framework (based on theorems and not only numerical analogies). Other approaches have emerged recently [GN07, DN03, Kis08].

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We focus here on the computation of period matrices within this framework (based on theorems and not only numerical analogies).

We start with some surfaces with known period matrices and compute numerically their discrete period matrices, at different levels of refinement. In particular, some genus two surfaces made up of squares and the Wente torus are considered. We observe numerically good convergence properties. Moreover, we compute the yet unknown period matrix of the Lawson surface, identify it numerically as one of the tested surfaces, which allows us to conjecture their conformal equivalence, and finally to prove it.

2 Discrete conformal structure

Consider a polyhedral surface in \mathbb{R}^3 . It has a unique Delaunay tessellation, generically a triangulation [BS07]. That is to say each face is associated with a circumcircle drawn on the surface and this disk contains no other vertices than the ones on its boundary. Let's call Γ the graph of this cellular decomposition, Γ_0 its vertices, Γ_1 its edges and complete it into a cellular decomposition with Γ_2 the set of triangles. Each edge $(x, x') = e \in \Gamma_1$ is adjacent to a pair of triangles, associated with two circumcenters y, y' . The ratio of the (intrinsic) distances between the circumcenters and the length of the (orthogonal) edge e is called $\rho(e)$. It is the celebrated cotan formula [PP93].

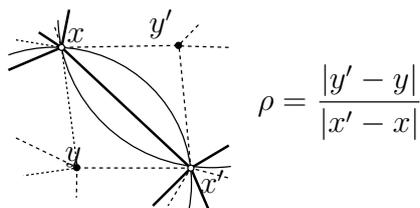


Fig. 1. The ratio of the intrinsic lengths of the diagonals is the cotan weight

Following [Mer01], we call these data of a graph Γ , whose edges are equipped with a positive real number, a *discrete conformal structure*. A discrete Riemann surface is a conformal equivalence class of surfaces with the same discrete conformal structure. It leads to a theory of discrete Riemann surfaces and discrete analytic functions, developed in [Fer44, Duf68, Mer01, Mer04, Mer07, BMS05, DKT08], that shares a lot of features with the continuous theory, and these features are recovered in a proper refinement limit. We are going to summarize these results.

In our examples, the extrinsic triangulations are Delaunay. That is to say the triangulations come from the embedding in \mathbb{R}^3 and the edges $(x, x') \in \Gamma_1$ of the triangulation are the edges of the polyhedral surface in \mathbb{R}^3 . On the other hand, the geodesic connecting the circumcenters y and y' on the surface

is not an interval of a straight line and its length is generically greater than the distance $\|y - y'\|$ in \mathbb{R}^3 . The latter gives a more naive definition of ρ and is easier to compute. We will call it *extrinsic*, because in contrast to the *intrinsic* ρ , it depends on the embedding of the surface in \mathbb{R}^3 and is not preserved by isometries. For surfaces which are refined and flat enough, the difference between extrinsic and intrinsic distances is not large. We compare numerically the two ways to compute ρ . The conclusion is that, in the examples we tested, the intrinsic distance is marginally better, see Sect. 4.2.

The circumcenters and their adjacencies define a 3-valent abstract (locally planar) graph, dual to the graph of the surface, that we call Γ^* , with vertices $\Gamma_0^* = \Gamma_2$, edges $\Gamma_1^* \simeq \Gamma_1$. We equip the edge $(y, y') = e^* \in \Gamma_1^*$, dual to the primal edge $e \in \Gamma_1$, with the positive real constant $\rho(e^*) = 1/\rho(e)$. We define $\Lambda := \Gamma \oplus \Gamma^*$ the *double* graph, with vertices $\Lambda_0 = \Gamma_0 \sqcup \Gamma_0^*$ and edges $\Lambda_1 = \Gamma_1 \sqcup \Gamma_1^*$. Each pair of dual edges $e, e^* \in \Lambda_1$, $e = (x, x') \in \Gamma_1$, $e^* = (y, y') \in \Gamma_1^*$, is seen as the diagonals of a quadrilateral (x, y, x', y') , composing a quad-graph \diamond , with vertices $\diamond_0 = \Lambda_0$, edges \diamond_1 composed of couples (x, y) and faces \diamond_2 composed of quadrilaterals (x, y, x', y') .

The Hodge star, which in the continuous theory is defined by $*(f dx + g dy) = -g dx + f dy$, is in the discrete case the duality transformation multiplied by the conformal structure:

$$\int_{e^*} * \alpha := \rho(e) \int_e \alpha \tag{1}$$

A 1-form $\alpha \in C^1(\Lambda)$ is *of type* $(1, 0)$ if and only if, for each quadrilateral $(x, y, x', y') \in \diamond_2$, $\int_{(y, y')} \alpha = i \rho(x, x') \int_{(x, x')} \alpha$, that is to say if $*\alpha = -i \alpha$. Similarly forms of type $(0, 1)$ are defined by $*\alpha = +i \alpha$. A form is *holomorphic*, respectively *anti-holomorphic*, if it is closed and of type $(1, 0)$, respectively of type $(0, 1)$. A function $f : \Lambda_0 \rightarrow \mathbb{C}$ is holomorphic iff $d_\Lambda f$ is.

We define a wedge product for 1-forms living either on edges \diamond_1 or on their diagonals Λ_1 , as a 2-form living on faces \diamond_2 . The formula for the latter is:

$$\iint_{(x, y, x', y')} \alpha \wedge \beta := \frac{1}{2} \left(\int_{(x, x')} \alpha \int_{(y, y')} \beta - \int_{(y, y')} \alpha \int_{(x, x')} \beta \right) \tag{2}$$

The exterior derivative d is a derivation for the wedge product, for functions f, g and a 1-form α :

$$d(fg) = f dg + g df, \quad d(f\alpha) = df \wedge \alpha + f d\alpha.$$

Together with the Hodge star, they give rise, in the compact case, to the usual scalar product on 1-forms:

$$(\alpha, \beta) := \iint_{\diamond_2} \alpha \wedge *\bar{\beta} = (*\alpha, *\beta) = \overline{(\beta, \alpha)} = \frac{1}{2} \sum_{e \in \Lambda_1} \rho(e) \int_e \alpha \int_e \bar{\beta} \tag{3}$$

The adjoint $d^* = - * d *$ of the coboundary d allows to define the discrete Laplacian $\Delta = d^* d + d d^*$, whose kernel are the harmonic forms and functions. It reads, for a function at a vertex $x \in A_0$ with neighbours $x' \sim x$:

$$(\Delta f)(x) = \sum_{x' \sim x} \rho(x, x') (f(x) - f(x')) .$$

Hodge theorem: The two $\pm i$ -eigenspaces decompose the space of 1-forms, especially the space of harmonic forms, into an orthogonal direct sum. Types are interchanged by conjugation: $\alpha \in C^{(1,0)}(\Lambda) \Leftrightarrow \bar{\alpha} \in C^{(0,1)}(\Lambda)$ therefore

$$(\alpha, \beta) = (\pi_{(1,0)}\alpha, \pi_{(1,0)}\beta) + (\pi_{(0,1)}\alpha, \pi_{(0,1)}\beta)$$

where the projections on $(1, 0)$ and $(0, 1)$ spaces are

$$\pi_{(1,0)} = \frac{1}{2}(\text{Id} + i*), \quad \pi_{(0,1)} = \frac{1}{2}(\text{Id} - i*) .$$

The harmonic forms of type $(1, 0)$ are the *holomorphic* forms, the harmonic forms of type $(0, 1)$ are the *anti-holomorphic* forms.

The L^2 norm of the 1-form df , called the Dirichlet energy of the function f , is the average of the usual Dirichlet energies on each independent graph

$$\begin{aligned} E_D(f) &:= \|df\|^2 = (df, df) = \frac{1}{2} \sum_{(x,x') \in A_1} \rho(x, x') |f(x') - f(x)|^2 \quad (4) \\ &= \frac{E_D(f|_\Gamma) + E_D(f|_{\Gamma^*})}{2} . \end{aligned}$$

The conformal energy of a map measures its conformality defect, relating these two harmonic functions. A conformal map fulfills the Cauchy-Riemann equation

$$*df = -i df . \quad (5)$$

Therefore a quadratic energy whose null functions are the holomorphic ones is

$$E_C(f) := \frac{1}{2} \|df - i * df\|^2 . \quad (6)$$

It is related to the Dirichlet energy through the same formula as in the continuous case:

$$\begin{aligned} E_C(f) &= \frac{1}{2} (df - i * df, df - i * df) \\ &= \frac{1}{2} \|df\|^2 + \frac{1}{2} \| -i * df \|^2 + \text{Re}(df, -i * df) \\ &= \|df\|^2 + \text{Im} \iint_{\diamond_2} df \wedge \bar{df} \\ &= E_D(f) - 2\mathcal{A}(f) , \quad (7) \end{aligned}$$

where the area of the image of the map f in the complex plane has the same formulae (the second one meaningful on a simply connected domain)

$$\mathcal{A}(f) = \frac{i}{2} \iint_{\diamond_2} df \wedge \bar{d}f = \frac{i}{4} \oint_{\partial \diamond_2} f \bar{d}f - \bar{f} df \tag{8}$$

as in the continuous case. For a face $(x, y, x', y') \in \diamond_2$, the algebraic area of the oriented quadrilateral $(f(x), f(x'), f(y), f(y'))$ is given by

$$\begin{aligned} \iint_{(x,y,x',y')} df \wedge \bar{d}f &= i \operatorname{Im} \left((f(x') - f(x)) \overline{(f(y') - f(y))} \right) \\ &= -2i \mathcal{A}(f(x), f(x'), f(y), f(y')) . \end{aligned}$$

When a holomorphic reference map $z : \Lambda_0 \rightarrow \mathbb{C}$ is chosen, a holomorphic (resp. anti-holomorphic) 1-form df is, locally on each pair of dual diagonals, proportional to dz , resp. $d\bar{z}$, so that the decomposition of the exterior derivative into holomorphic and anti-holomorphic parts yields $df \wedge \bar{d}f = (|\partial f|^2 + |\bar{\partial} f|^2) dz \wedge d\bar{z}$ where the derivatives naturally live on faces and are not to be mixed up with the boundary operator ∂ .

3 Algorithm

The theory described above is straightforward to implement. The most sensitive part is based on a minimizer procedure which finds the minimum of the Dirichlet energy for a discrete Riemann surface, given some boundary conditions. Here is the crude algorithm that we are going to detail.

The *intersection number* $\gamma \circ \gamma'$ between two loops γ and γ' on a surface counts their algebraic number of crossings. It is a homotopy invariant and has a clear discrete counterpart.

A *canonical dissection* \aleph is a normalized homotopy basis of a quad-graph $\diamond(S)$, that is to say, a set $(\aleph_k)_{1 \leq k \leq 2g}$ of loops $\aleph_k \in \ker \partial$ such that the intersection numbers verify, for $1 \leq k, \ell \leq g$,

$$\aleph_k \circ \aleph_\ell = 0, \quad \aleph_{k+g} \circ \aleph_{\ell+g} = 0, \quad \aleph_k \circ \aleph_{\ell+g} = \delta_{k,\ell} . \tag{9}$$

The situation is again doubled and a loop \aleph_k is pushed on the graph Γ to the cycle \aleph_k^Γ and on its dual Γ^* to $\aleph_k^{\Gamma^*}$. See [Mer07] for more details.

Basis of holomorphic forms and the period matrix (of a discrete Riemann surface S)

- find a normalized (9) homotopy basis \aleph of $\diamond(S)$ and compute \aleph_k^Γ and $\aleph_k^{\Gamma^*}$,
- compute the real discrete harmonic forms ω_k on Γ such that $\oint_{\gamma} \omega_k = \gamma \circ \aleph_k^\Gamma$,
- compute the dual discrete forms $*\omega_k$ on Γ^* , check $*\omega_k$ is discrete harmonic on Γ^* ,
- compute its periods $(\oint_{\aleph_\ell^{\Gamma^*}} *\omega_k)_{k,\ell}$ on Γ^* ,
- do likewise for the analogous discrete harmonic forms ω_k^* on Γ^* ,

- find the basis of holomorphic forms (ζ_k) normalized by

$$\oint_{\mathbb{N}_\ell^\Gamma} \zeta_k = \delta_{k,\ell}, \quad \oint_{\mathbb{N}_\ell^{\Gamma^*}} \zeta_k = 0, \quad 1 \leq k, \ell \leq g.$$

This can be done by some linear algebra $(\zeta) = R(\text{Id} + i^*)(\omega)$ (R is a rectangular complex matrix).

- define the period matrix of Γ , $\Pi_{k,\ell} := \oint_{\mathbb{N}_{g+\ell}^{\Gamma^*}} \zeta_k + \oint_{\mathbb{N}_{g+\ell}^\Gamma} \zeta_k$ for $1 \leq \ell, k \leq g$,
- do likewise for ζ_k^* normalized by

$$\oint_{\mathbb{N}_\ell^{\Gamma^*}} \zeta_k^* = \delta_{k,\ell}, \quad \oint_{\mathbb{N}_\ell^\Gamma} \zeta_k^* = 0, \quad 1 \leq k, \ell \leq g,$$

- define the period matrix of Γ , $\Pi_{k,\ell}^* := \oint_{\mathbb{N}_{g+\ell}^\Gamma} \zeta_k^* + \oint_{\mathbb{N}_{g+\ell}^{\Gamma^*}} \zeta_k^*$,
- define the period matrix as the half-sum

$$\frac{1}{2}(\Pi + \Pi^*).$$

Finding a normalized homotopy basis of a connected cellular decomposition is performed by several well known algorithms. The way we did it is to select a root vertex and grow from there a spanning tree, by computing the vertices at combinatorial distance d from the root and linking each one of them to a unique vertex at distance $d - 1$, already in the tree. Repeat until no vertices are left.

Then we inflate this tree into a polygonal fundamental domain by adding faces one by one to the domain, keeping it simply connected: We recursively add all the faces which have only one edge not in the domain. We stop when all the remaining faces have at least two edges not in the domain (see Fig. 2).

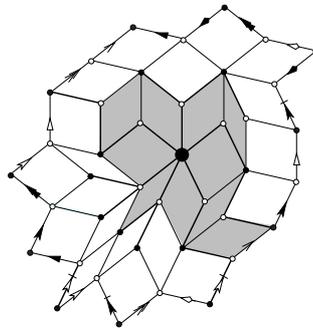


Fig. 2. A maximal spanning tree and its first inflation step.

Then we pick one edge (one of the closest to the root) as defining the first element of our homotopy basis: adding this edge to the fundamental domain

yields a non simply connected cellular decomposition and the spanning tree gives us a rooted cycle of this homotopy type going down the tree to the root. It is (one of) the combinatorially shortest in its (rooted) homology class. We add faces recursively in a similar way until we can no go further. Then we choose a new homotopy basis element, and so on until every face is closed (see Fig. 3). At the end we have a homotopy basis. We compute later on the intersection numbers in order to normalize the basis.

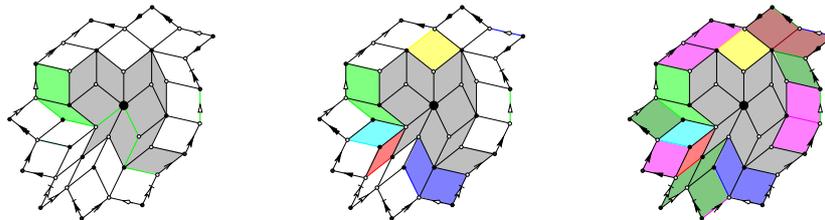


Fig. 3. A homotopy class is associated with an edge linking two sides of the polygon. Here a genus 4 example.

We compute the unique real harmonic form η associated with each cycle \aleph such that $\oint_{\gamma} \eta = \gamma \circ \aleph$. This is done by a minimizing procedure which finds the unique harmonic function f on the graph Γ , split along \aleph , whose vertices are duplicated, which is zero at the root and increases by one when going across \aleph . This is done by linking the values at the duplicated vertices, in effect yielding a harmonic function on the universal cover of Γ . The harmonic 1-form $d f$ does not depend on the chosen root nor on the representative \aleph in its homology class.

4 Numerics

We begun with testing discrete surfaces of known moduli in order to investigate the quality of the numerics and the robustness of the method. We purposely chose to stick with raw *double* 15-digits numbers and a linear algebra library which is fast but not particularly accurate. In order to be able to compare period matrices, we used a Siegel reduction algorithm [DHB⁺04] to map them by a modular transformation to the same canonical form.

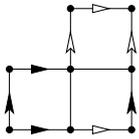
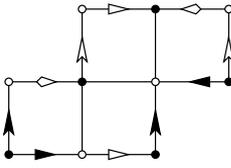
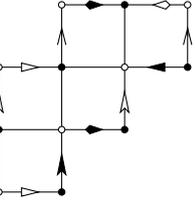
4.1 Surfaces tiled by squares

Robert Silhol supplied us with sets of surfaces tiled by squares for which the period matrices are known [Sil06, Sil01, BS01, RGA97]. There are translation and half-translation surfaces: In these surfaces, each horizontal side is glued to a horizontal side, a vertical to a vertical, and the identification between

edges of the fundamental polygon are translations for translation surfaces and translations followed by a half-twist for half-translations. The discrete conformal structure for these surfaces is very simple: the combinatorics is given by the gluing conditions and the conformal parameter $\rho \equiv 1$ is constant.

The genus one examples are not interesting because this 1-form is then the unique holomorphic form and there is nothing to compute (the algorithm does give back this known result). Genus 2 examples are non trivial because a second holomorphic form has to be computed.

The translation surfaces are particularly adapted because the discrete 1-form read off the picture is already a discrete holomorphic form. Therefore the computations are accurate even for a small number of squares. Finer squares only blur the result with numerical noise. For half-translation surfaces this is not the case, a continuous limit has to be taken in order to get a better approximation.

Surface & Period Matrix	Numerical Analysis	
 $\Omega_1 = \frac{i}{3} \begin{pmatrix} 5 & -4 \\ -4 & 5 \end{pmatrix}$	#vertices	$\ \Omega_D - \Omega_1\ _\infty$
	25	$1.13 \cdot 10^{-8}$
	106	$3.38 \cdot 10^{-8}$
	430	$4.75 \cdot 10^{-8}$
	1726	$1.42 \cdot 10^{-7}$
6928	$1.35 \cdot 10^{-6}$	
 $\Omega_2 = \frac{i}{3} \begin{pmatrix} -2 + \sqrt{8}i & 1 - \sqrt{2}i \\ 1 - \sqrt{2}i & -2 + \sqrt{8}i \end{pmatrix}$	#vertices	$\ \Omega_D - \Omega_2\ _\infty$
	14	$3.40 \cdot 10^{-2}$
	62	$9.51 \cdot 10^{-3}$
	254	$2.44 \cdot 10^{-3}$
	1022	$6.12 \cdot 10^{-4}$
4096	$1.53 \cdot 10^{-4}$	
 $\Omega_3 = \frac{i}{\sqrt{3}} \begin{pmatrix} 2 & -1 \\ -1 & 2 \end{pmatrix}$	#vertices	$\ \Omega_D - \Omega_3\ _\infty$
	22	$3.40 \cdot 10^{-3}$
	94	$9.51 \cdot 10^{-3}$
	382	$2.44 \cdot 10^{-4}$
	1534	$6.12 \cdot 10^{-5}$
6142	$1.53 \cdot 10^{-6}$	

Using 15 digits numbers, the theoretical numerical accuracy is limited to 8 digits because our energy is quadratic therefore half of the digits are lost. Using an arbitrary precision toolbox or Cholesky decomposition in order to solve the linear system would allow for better results but this is not the point here.

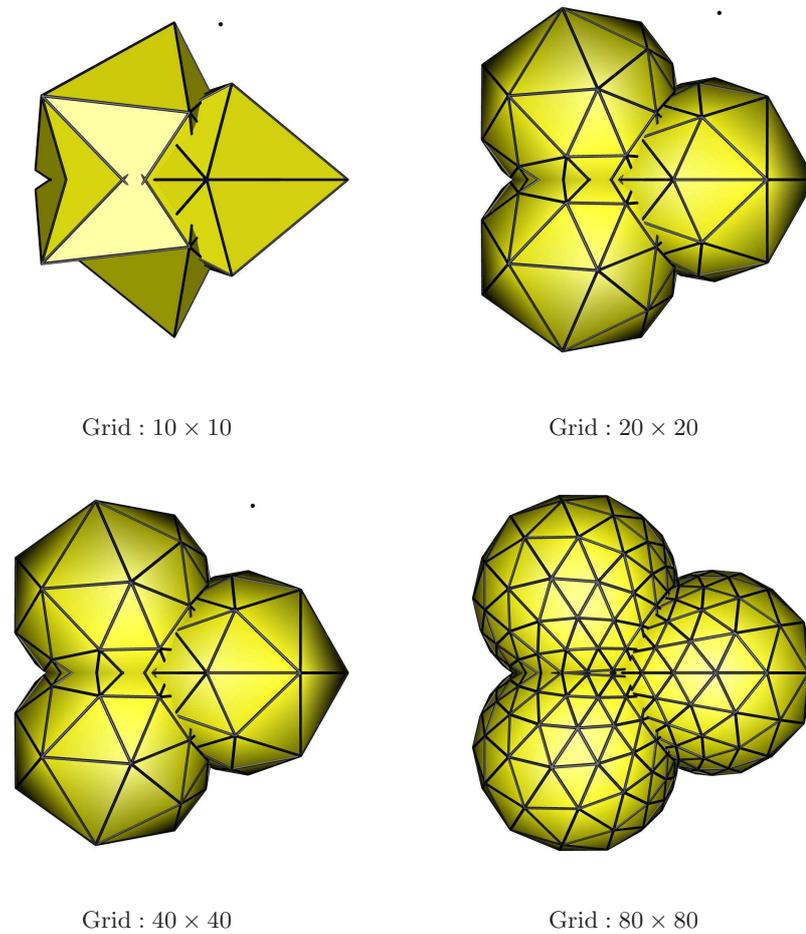


Fig. 4. Regular Delaunay triangulations of the Wente torus

4.2 Wente torus

For a first test of the numerics on a an immersed surface in \mathbb{R}^3 our choice is the famous CMC-torus discovered by Wente [Wen86] for which an explicit immersion formula exists in terms of theta functions [Abr87, Wal89, Bob91]. The modulus of the rhombic Wente torus is known [Hei96] to be equal to:

$$\tau_w \approx 0.41300\dots + 0.91073\dots i \approx \exp(i1.145045\dots) .$$

We compute several regular discretizations of the Wente torus (Fig. 4) and generate discrete conformal structures using ρ_{ex} that are imposed by the extrinsic Euclidean metric of \mathbb{R}^3 as well as ρ_{in} which are given by the intrinsic

flat metric of the surface. For a sequence of finer discretizations of a smooth immersion, the two sets of numbers come closer and closer. For these discrete conformal structures we compute again the moduli which we denote by τ_{ex} and τ_{in} and compare them with τ_w from above:

Grid	$\ \tau_{\text{in}} - \tau_w\ $	$\ \tau_{\text{ex}} - \tau_w\ $
10×10	$5.69 \cdot 10^{-3}$	$5.00 \cdot 10^{-3}$
20×20	$2.00 \cdot 10^{-3}$	$5.93 \cdot 10^{-3}$
40×40	$5.11 \cdot 10^{-4}$	$1.85 \cdot 10^{-3}$
80×80	$2.41 \cdot 10^{-4}$	$6.00 \cdot 10^{-4}$

For the lowest resolution the accuracy of τ_{ex} is slightly better than the one of τ_{in} . For all other the discrete conformal structures with the intrinsically generated ρ_{in} yields significant higher accuracy.

4.3 Lawson surface

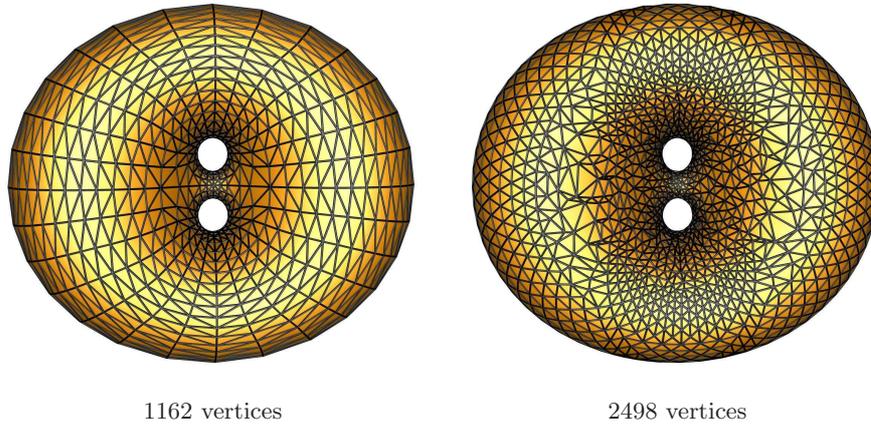


Fig. 5. Delaunay triangulations of the Lawson surface

Finally we apply our method to compute the period matrix of Lawson's genus 2 minimal surface in \mathbb{S}^3 [Law70]. Konrad Polthier [GBP96] supplied us with several resolutions of the surface which are generated by a coarsening and mesh beautifying process of a very fine approximation of the Lawson surface (Fig. 5). Our numerical analysis gives evidence that the period matrix of the Lawson surface is

$$\Omega_l = \frac{i}{\sqrt{3}} \begin{pmatrix} 2 & -1 \\ -1 & 2 \end{pmatrix}$$

which equals the period matrix Ω_3 of the third example from Sect. 4.1. Once conjectured that these two surfaces are conformally equivalent, it is a matter of checking that the symmetry group of the Lawson genus two surface yields indeed this period matrix, which was done, without prior connection, in [BBM85]. An explicit conformal mapping of the surfaces can be found manually: The genus 2 Lawson surface exhibits by construction four points with an order six symmetry and six points of order four, which decomposes the surface into 24 conformally equivalent triangles, of angles $\frac{\pi}{6}, \frac{\pi}{2}, \frac{\pi}{2}$. Therefore an algebraic equation for the Lawson surface is $y^2 = x^6 - 1$, with six branch points at the roots of unity. The correspondence between the points in the square picture of the surface and the double sheeted cover of the complex plane is done in Fig. 6. In particular the center of the six squares are sent to the branch points, the vertices are sent to the two copies of 0 (black and dark gray) and ∞ (white and light gray), the squares are sent to double sheeted 2-gons corresponding to a sextant.

Similarly to Sect. 4.2 we compute the period matrices Ω_{ex} and Ω_{in} for different resolutions utilizing weights imposed by the extrinsic and intrinsic metric and compare the results with our conjectured period matrix for the Lawson surface Ω_l :

#vertices	$\ \Omega_{\text{in}} - \Omega_l\ _{\infty}$	$\ \Omega_{\text{ex}} - \Omega_l\ _{\infty}$
1162	$1.68 \cdot 10^{-3}$	$1.68 \cdot 10^{-3}$
2498	$3.01 \cdot 10^{-3}$	$3.20 \cdot 10^{-3}$
10090	$8.55 \cdot 10^{-3}$	$8.56 \cdot 10^{-3}$

Our first observation is that the matrices Ω_{ex} and Ω_{in} almost coincide. Hence the method for computing the ρ seems to have only little influence on this result (compare also Sect. 4.2). Further we see that figures of the higher resolution surface, i.e., with 2498 and 10090 vertices are worse than the coarsest one with 1162 vertices. The mesh beautifying process was most successful on the coarsest triangulation of the Lawson surface (Fig. 5). The quality of the mesh has a significant impact on the accuracy of our computation: One can see that the triangles on the coarsest example are of even shapes with comparable side lengths, while the finer resolution contains thin triangles with small angles. The convergence speed proven in [Mer01] and used in [Mer07] for period matrices is governed by this smallest angles, accounting for the poor result. Therefore for this method to be applicable, the data should be well suited. It is not enough to have very refined data if the triangles themselves are not of a good shape. A further impediment to the method is the fact that the triangulation should be Delaunay. If it is not, it can be repaired by the algorithm described in [FSSB07].

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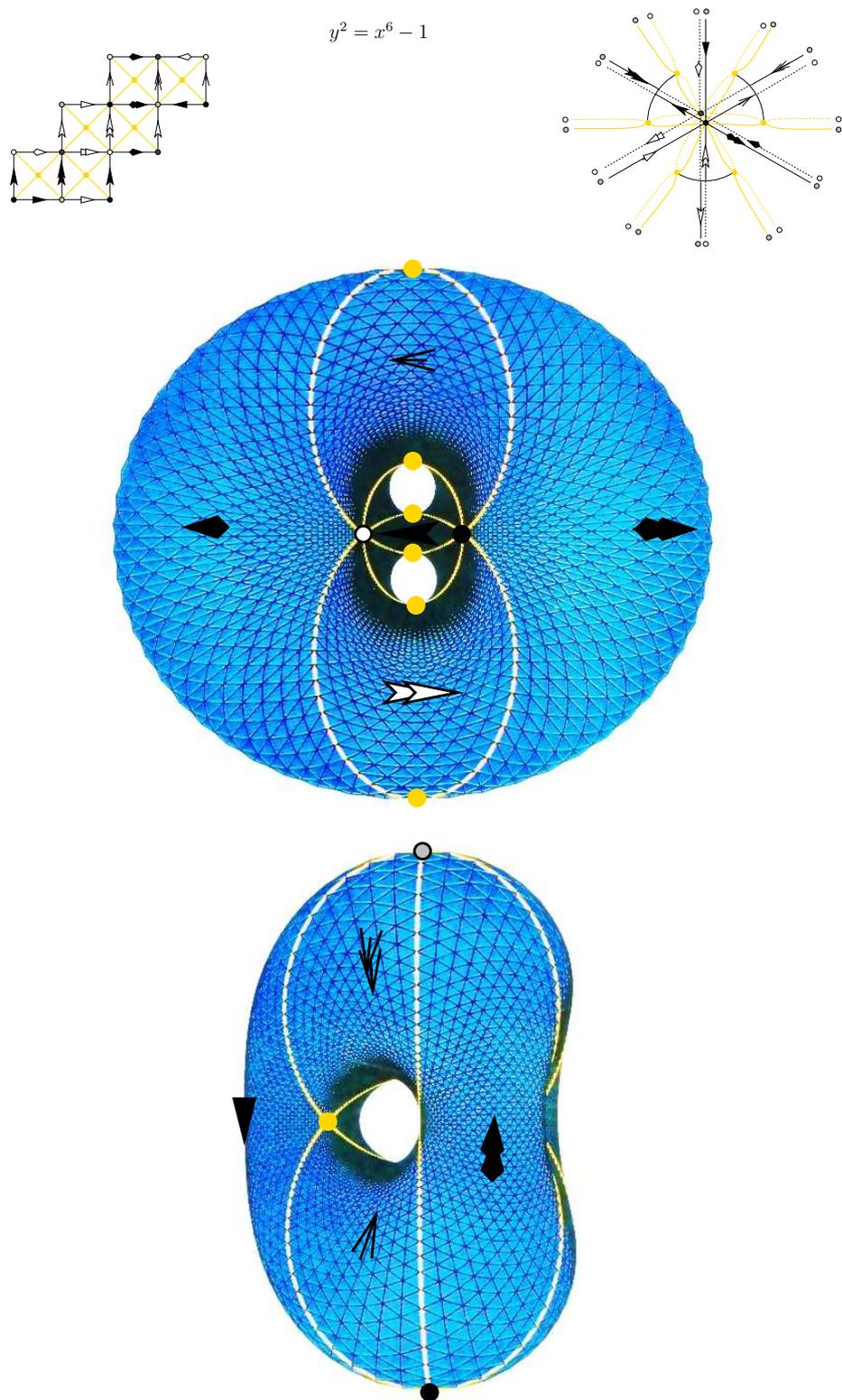


Fig. 6. The Lawson surface is conformally equivalent to a surface made of squares.

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