

§ 21 Generalized Project Scheduling Problems and IP-Models

A. Generalizing precedence constraints By time lags

$$i < j \Leftrightarrow s_i + x_i \leq s_j \quad s_i + d_{ij} \leq s_j$$

↑

↑

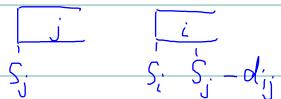
positive processing time

may also be negative

d_{ij} is called the time lag between jobs i and j

Interpretation of negative d_{ij} :

$$s_i + d_{ij} \leq s_j \Leftrightarrow s_i \leq s_j + \underbrace{(-d_{ij})}_{\geq 0}$$



$\Leftrightarrow s_i$ must start before $s_j - d_{ij}$ (a deadline)

So time lags can express lower and upper bounds on the start times and completion times of jobs relative to other jobs

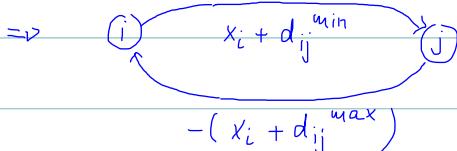
↳ because of $s_i + x_i = C_i$

Therefore, time lags are often referred to as minimum time lags (lower bound) or maximum time lags (upper bound).

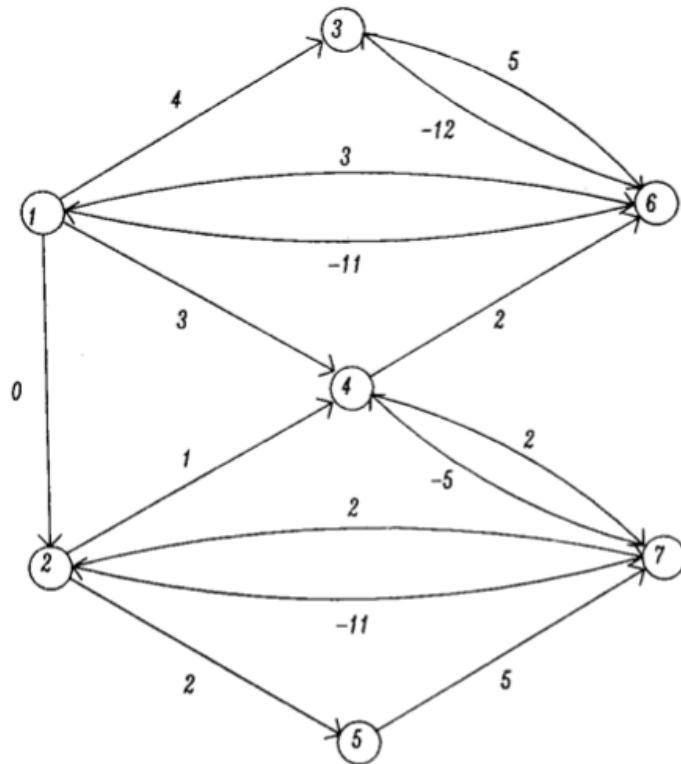
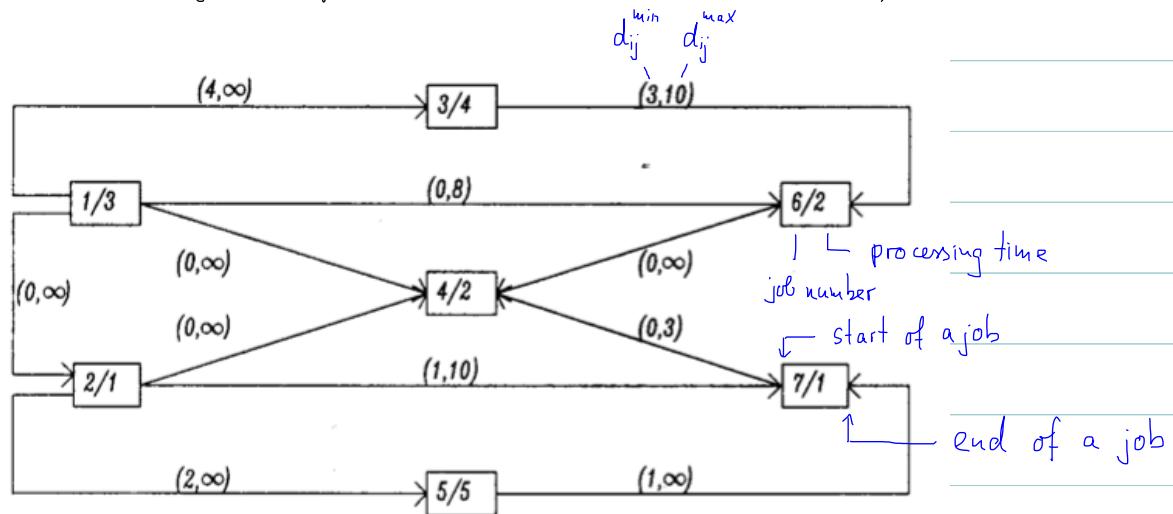
We will represent them in the standardized form $s_i + d_{ij} \leq s_j$ and represent this in a digraph by the arc $(i \xrightarrow{d_{ij}} j)$ with arc weight d_{ij} .

Expl: $C_i + d_{ij}^{\min} \leq s_j \leq C_i + d_{ij}^{\max}$ ($d_{ij}^{\min}, d_{ij}^{\max} \geq 0$) translates to

$$s_i + x_i + d_{ij}^{\min} \leq s_j \text{ and } s_j - (x_i + d_{ij}^{\max}) \leq s_i$$



Here is a larger example with different flags indicated by start/end of the arrows



The resulting digraph

It is clear that there is no feasible schedule if the digraph contains a directed cycle of positive length w.r.t. the d_{ij} . This is also sufficient.

21.1 Theorem:

a) A project network with time lags has a feasible schedule

\Leftrightarrow the associated digraph has no directed cycle of positive length

b) In that case, the earliest start of job j is the length of a longest path from an artificial start node s (with 0-arcs to all other nodes) to j

c) Checking for the existence of a positive cycle and computing the earliest start vector ES can be done in $\mathcal{O}(n^3)$ time with the Bellman-Ford algorithm

Proof: See ADM I: existence of negative cycles, feasible potentials, and conservative arc weights \square

B. Project scheduling problems with time lags and start-time dependent cost

Assume $V = \{0, 1, \dots, n\} = \text{set of jobs}$

↑
project start ↓
project end, both with processing time 0

$p_j \geq 0$ = fixed deterministic processing time of job j , $p_j \in \mathbb{N} \cup \{0\}$

$L \subseteq V \times V$ set of start-to-start normalized time lags $S_i + \alpha_{ij} \leq S_j$

we assume that they admit a feasible schedule

$w_{jt} = \text{cost if job } j \text{ is started at time } t$, $t = 0, 1, 2, \dots, T \leftarrow \text{upper bound on makespan}$

Objective: find a schedule that starts every job subject to the time lags

and minimizes the total cost $\sum_j \text{start time cost of } j$

Formulation as IP

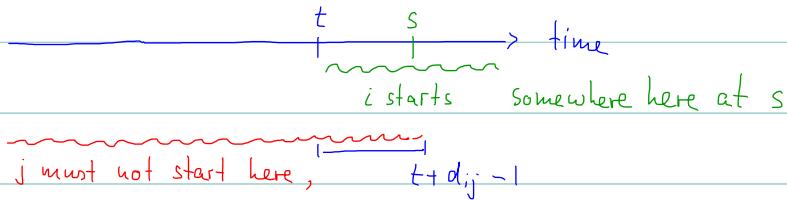
Variables: $x_{jt} := \begin{cases} 1 & \text{if job } j \text{ starts at time } t \\ 0 & \text{otherwise} \end{cases}$

Objective: $\min \sum_j \sum_t w_{jt} x_{jt} =: w(x)$ (1)

such that $\sum_t x_{jt} = 1 \quad \forall j$ every job is started exactly once (2)

$$\sum_{s=t}^T x_{is} + \sum_{s=0}^{t+d_{ij}-1} x_{js} \leq 1 \quad \forall (i,j) \in L, \forall t \quad (3)$$

every time lag is respected



so if i starts at a and j at b and $a + d_{ij} > b$

then (3) is violated for $t = a$

$$x_{it} \in \{0, 1\} \quad (4)$$

We can compute for every job j in advance

- earliest start times $e(j) \geq 0$
- latest start times $l(j) \leq T - p_j$

and set $x_{jt} = 0$ for $t \notin [e(j), l(j)]$

Because of (2), we lift all w_{jt} by a constant M such that $\bar{w}_{jt} := w_{jt} + M \geq 0$

This changes the objective only by the additive constant $(n+1) \cdot M$

=o will assume w.l.o.g. that $w_{jt} \geq 0$

Transformation into a minimum cut problem

$\mathcal{D} = (N, A)$ is the graph for the min-cut problem

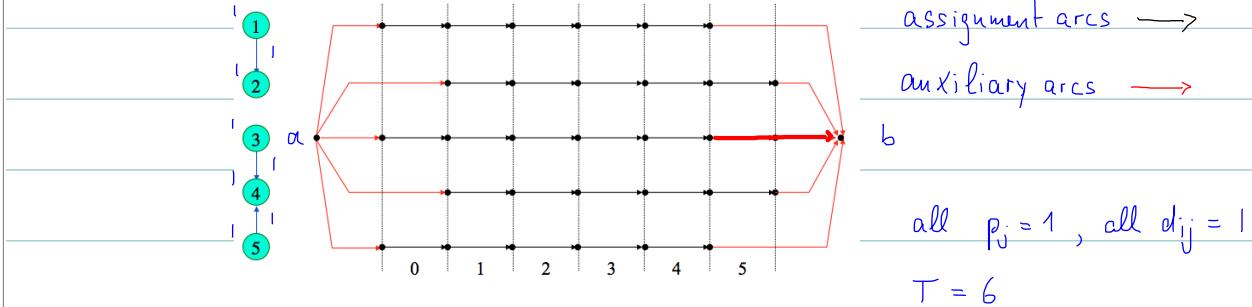
Nodes: one node v_{jt} for every job j and every possible start time t and $t+1$

$$N = \{v_{jt} \mid j \in V, t = e(j), \dots, l(j)+1\} \cup \{a, b\} \quad a = \text{source}, b = \text{sink}$$

Arches: $A = \{\text{assignment arcs}\} \cup \{\text{temporal arcs}\} \cup \{\text{auxiliary arcs}\}$

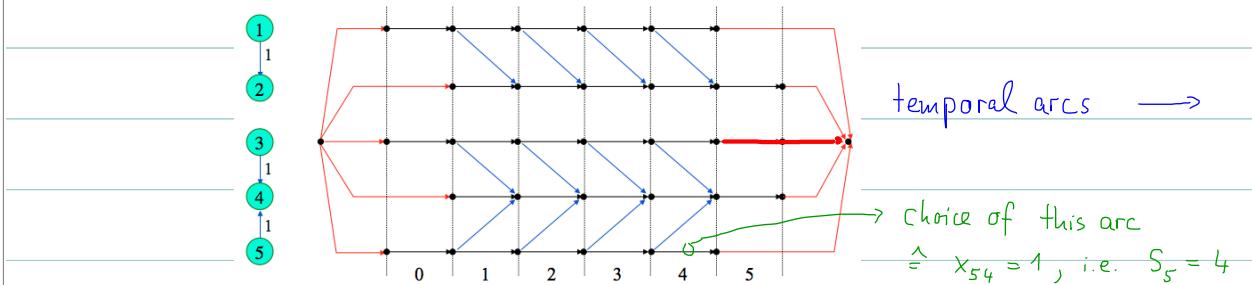
$$\text{assignment arcs} = \text{arcs } (v_{jt}, v_{j,t+1}) \quad \forall j \in V$$

$$\text{auxiliary arcs} = (a, v_{j,e(j)}) \text{ and } (v_{j,l(j)+1}, b) \quad \forall j \in V$$



Temporal arcs: $(v_{it}, v_{j,t+d_{ij}})$ for all time lags $(i, j) \in L$ and all t

$$\text{with } e(i) + 1 \leq t \leq l(i) \text{ and } e(j) + 1 \leq t + d_{ij} \leq l(j)$$



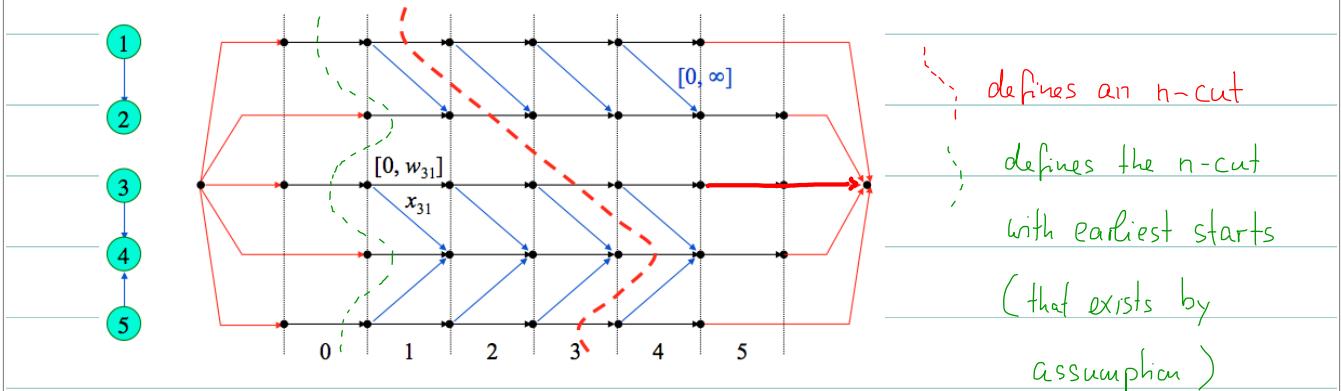
Arc capacities: assignment arcs: $c(v_{jt}, v_{j,t+1}) = w_{jt} \geq 0$ cost of starting job j at t

$$\text{all other arcs: } c(\cdot) = \infty$$

lower capacities of all arcs are 0

For our result, we are interested in special a, b -cuts of this graph.

An a, b -cut of D is an n -cut, if the forward arcs of the cut contain exactly one assignment arc for every job



21.2 Lemma (n -cuts are the important ones)

Let (X, \bar{X}) be a minimum a, b -cut of D and $c(X, \bar{X}) < \infty$

Then there exists an n -cut (X^*, \bar{X}^*) of D with the same value.

(X^*, \bar{X}^*) can be computed in $O(n \cdot T)$ time from (X, \bar{X}) .

Proof:

(1) (X, \bar{X}) contains at least one assignment arc for every job

For job j consider the " j -path" $a \rightarrow v_{j, s(t)} \rightarrow \dots \rightarrow v_{j, l(t)+1} \rightarrow b$
all assignment arcs of j

This path must have a forward arc in (X, \bar{X}) .

(2) If (X, \bar{X}) contains more than one assignment arc for some jobs, then we

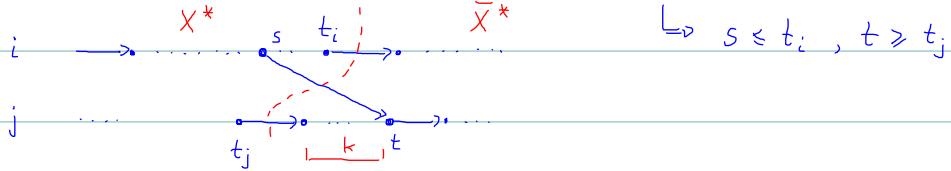
can construct from it an n -cut with the same capacity

For such jobs j let $t_j :=$ first index for which $v_{jt} \rightarrow v_{j,t+1}$ is forward arc in (X, \bar{X})

Define $X^* := \{a\} \cup \bigcup_j \{v_{jt} \mid t \leq t_j\}$

(2.1) (X^*, \bar{X}^*) does not contain a temporal arc as forward arc

Suppose it does contain $v_{is} \rightarrow v_{jt}$ as forward arc $\hat{=}$ time lag $(i, j) \in L$, $d_{ij} = t - s$



$$\left. \begin{array}{l} \text{let } k := t - (t_j + 1) \geq 0 \\ t_j \text{ is a possible start time for } j \end{array} \right\} \Rightarrow e(j) + 1 \leq t - k \quad (i)$$

$$s - k \leq \ell(i) \quad (ii)$$

↑ since $s - k \leq s \leq t_i \leq \ell(i)$

$$s - k \geq e(i) + 1 \quad (iii)$$

$$\begin{aligned} & \text{Otherwise } s - k < e(i) + 1 \quad \downarrow \\ & \Rightarrow t - k = s - k + (t - s) < e(i) + 1 + (t - s) \quad \left\{ \Rightarrow t - k < e(j) + 1 \right. \\ & \text{(\(i, j\)) time lag with } d_{ij} = t - s \Rightarrow e(i) + (t - s) \leq e(j) \quad \left. \begin{array}{l} \text{contradiction to (i)} \\ \text{contradiction to (iii)} \end{array} \right\} \end{aligned}$$

(iii) $\Rightarrow v_{i,s-k}$ is a start node for i and $v_{i,s-k} \in X^*$

Definition of $X^* \Rightarrow v_{i,s-k} \in X$ (otherwise t_i would be different)

(i) $\Rightarrow v_{j,t-k} = v_{j,t_j+1} \in \bar{X}$ (since the arc (v_{j,t_j}, v_{j,t_j+1}) is in (X, \bar{X}))

So the temporal arc $v_{i,s-k} \rightarrow v_{j,t_j+1}$ is a forward arc of (X, \bar{X})

$\Rightarrow c(X, \bar{X}) = \infty$, a contradiction \Rightarrow (2.1)

(2.2) (X^*, \bar{X}^*) has the same capacity as (X, \bar{X})

clear, since (X^*, \bar{X}^*) contains fewer assignment arcs, no temporal arc, and $w_{jt} \geq 0$

(3) (X^*, \bar{X}^*) can be constructed from (X, \bar{X}) in $O(nT)$ time

clear from the definition of X^* \square

21.3 Theorem

There is a one-to-one correspondance between n -cuts (X, \bar{X}) of D with finite capacity and feasible solutions of project scheduling problem with start dependent cost (1)-(4), namely

$$x_{jt} = \begin{cases} 1 & \text{if } (v_{jt}, v_{j,t+1}) \text{ is in the cut } (X, \bar{X}) \\ 0 & \text{otherwise} \end{cases}$$

The capacity $c(X, \bar{X})$ is equal to the cost $w(x)$ of the scheduling problem

21.4 Corollary

The scheduling problem with start-dependent cost can be solved by computing a maximum a, b -flow and a corresponding minimum a, b -cut in the digraph D

Proof of Theorem 21.3

(1) feasible solutions x of the IP (1)-(4) yield cuts (X, \bar{X}) with $w(x) = c(X, \bar{X})$

x feasible $\Rightarrow \forall j$ exactly one $x_{j,t_j} = 1$

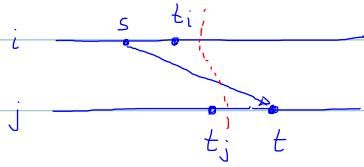
set $X := \bigcup_j \{ v_{jt} \mid t \leq t_j \} \cup \{ a \} \Rightarrow (X, \bar{X})$ is an n -cut

\Rightarrow sum of capacities of assignment arcs in (X, \bar{X}) gives $w(x)$

Suppose there is still another arc in (X, \bar{X})

\Rightarrow this must be a temporal arc (v_{is}, v_{jt}) , $s \leq t_i$, $t > t_j$

with time lag $\delta_{ij} = t - s$



$\Rightarrow t_j - t_i < t - s = d_{ij}$, a contradiction to feasibility of x

$$\Rightarrow w(x) = c(X, \bar{X})$$

(2) Every n -cut (X, \bar{X}) with finite capacity yields a feasible solution x of the IP with $w(x) = c(X, \bar{X})$

follows directly from the definition in Theorem 21.3 \square

C. Lower bounds for resource-constrained project scheduling

We consider the RCPSP with time lags and C_{\max} as objective

We can enhance the IP of subsection B to this case

time-indexed binary variables $x_{jt} = \begin{cases} 1 : \text{job } j \text{ starts at time } t \\ 0 : \text{otherwise} \end{cases}$

$\min \sum_t t \cdot x_{n,t}$	minimize makespan
$\sum_t x_{jt} = 1$	start every job j
$\sum_{s=t}^T \sum_{j=s}^{t+d_{ij}-1} x_{js} \leq 1$	respect temporal distances d_{ij}
$\sum_j r_{jk} \left(\sum_{s=t-p_j+1}^t x_{js} \right) \leq R_k$	respect resource constraints
$x_{jt} \in \{0, 1\}$	0/1 variables

[Pritzker, Watters, Wolfe 1969]

$\hat{=}$ (1), only job n (project completion) has a cost value

$\hat{=}$ (2)

$\hat{=}$ (3)

new

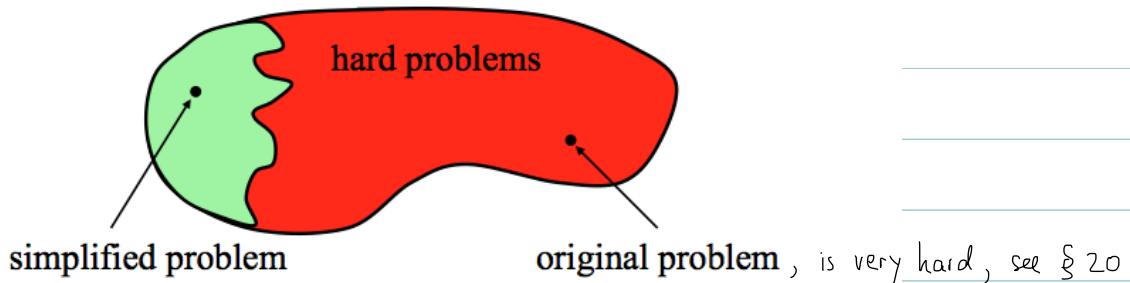
(5)

$\hat{=}$ (4)

(5) says: sum of resource consumption of resource k at time t over all jobs j

does not exceed the available amount R_k

Simplify by relaxing the resource constraints



We apply Lagrangean relaxation to the IP and relax inequalities (5)

$\min \sum_t t \cdot x_{n,t}$ $\sum_t x_{jt} = 1$ $\sum_{s=t}^T \sum_{i=s}^{t+d_{ij}-1} x_{is} + \sum_{s=0}^{t-d_{ij}} x_{js} \leq 1$ $\sum_j r_{jk} \left(\sum_{s=t-p_j+1}^t x_{js} \right) \leq R_k$ $x_{jt} \in \{0, 1\}$	minimize makespan start every job j respect temporal distances d_{ij} respect resource constraints 0/1 variables
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punish violation of capacity constraints in objective

The objective becomes

$$\sum_t t x_{nt} + \sum_j \sum_t \left(\sum_{k \in R} \sum_{s=t}^{t+p_j-1} \lambda_{sk} \right) x_{jt} - \sum_t \sum_{k \in R} \lambda_{tk} R_k$$

We introduce weights

$$w_{jt} := \begin{cases} \sum_{k \in R} r_{jk} \sum_{s=t}^{t+p_j-1} \lambda_{sk} & \text{if } j \neq n, \\ w_{jt} := t & \text{if } j = n, \end{cases}$$

group cost w.r.t. x_{jt}

\Rightarrow objective becomes $\sum_j \sum_t w_{jt} x_{jt} - \underbrace{\sum_t \sum_{k \in R} \lambda_{tk} R_k}_{\text{constant}}$

\Rightarrow simplified problem is a scheduling problem with start-dependent cost

$$\min \sum_{j,t} w_{jt} \cdot x_{jt}$$

cost for makespan and resource violations

$$\sum_t x_{jt} = 1$$

start every job j

$$\sum_{s=t}^T \sum_{s=0}^{t+d_{ij}-1} x_{is} + x_{js} \leq 1$$

respect temporal distances d_{ij}

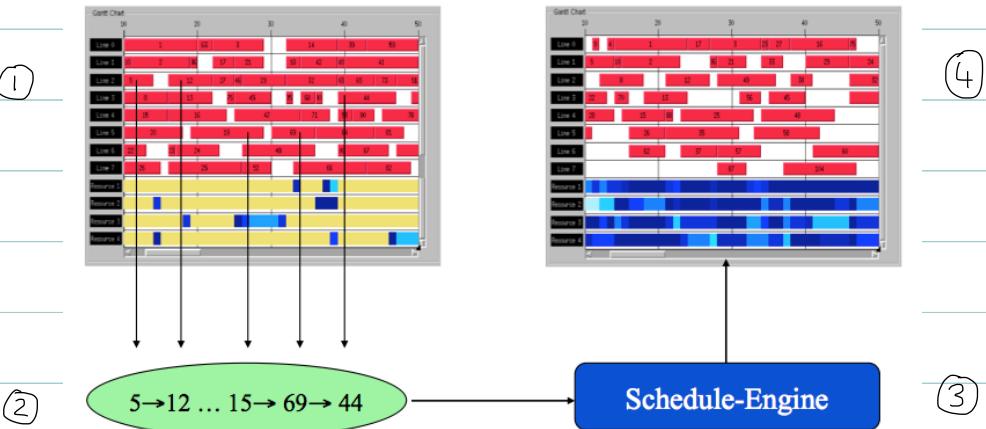
$$x_{jt} \in \{0, 1\}$$

0/1 variables

\Rightarrow can be solved by max-flow computations

gives a time-feasible solution, but not necessarily resource-feasible

From time-feasible to feasible schedules



Information ② is extracted from a time-feasible schedule ① and input to a schedule engine ③ that generates from ② a feasible schedule ④

The information ② is a list i_1, i_2, \dots, i_n with $S_{i_1} \leq S_{i_2} \leq \dots \leq S_{i_n}$ in ①

increasing start times

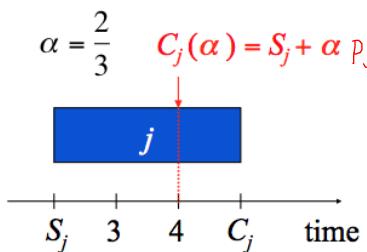
This list is input for the scheduling engine

Schedule-Engine

Ideas from various areas of Operations Research

- serial list scheduling
- parallel list scheduling
- bidirectional scheduling
- improvement schemes
- scheduling by α -points
- ... ↑

used by us



for generating the list for several values of α

this gives different lists $L(\alpha)$

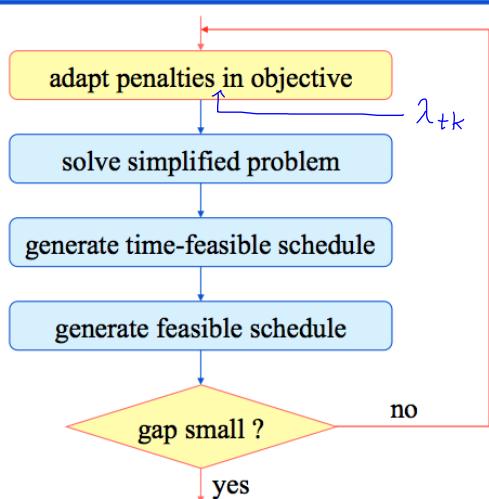
each sub list is used for list scheduling (priority policy)

the best schedule is returned

Lagrange-relaxation and subgradient optimization

← Combine with
subgradient optimization
for adapting the
Lagrangean multipliers

λ_{tk}



Computational results: lower bounds

from 2001

600 instances with 120 jobs from PSPLIB

	CPU time	Above critical path
Our approach (≤ 220 iterations)	41 sec average 537 sec max	19.96 % average 146 % max
LP-relaxation	2241 sec average 23 h max	20.51 % average 155 % max
Best known	14.36 h average 72 h max	23.48 % average 168 % max

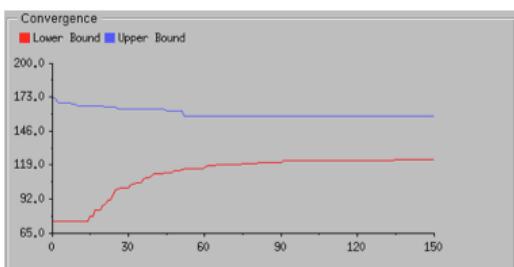
Sun Ultra 2, 200 MHz, LPs with CPLEX 6.5.3

← LP takes long to solve
← little progress for much more time

We know from ^{the old} ADM II that (in this case) the lower bounds of the optimal Lagrangean relaxation and the LP-relaxation are equal
But the LP-relaxation is hard to solve!

Computational results: upper bounds

600 instances with 120 jobs from PSPLIB



still a large gap due to the intrinsic hardness

of the RCPSP

	CPU time	Above best solution
Our approach (≤ 220 iterations)	72.9 sec average 654 sec max	2.4 % average 9.5 % max

Sun Ultra 2, 200 MHz, LPs with CPLEX 6.5.3

Comparison with other algorithms

<input type="checkbox"/> genetic algorithm	Hartmann 1999	35.6
<input type="checkbox"/> tabu search	Nonobe and Ibaraki	35.9
<input checked="" type="checkbox"/> our approach		36.0
<input type="checkbox"/> ant colony opt.	Merkle et al. 2000	36.7
<input type="checkbox"/> constraint propagation	Dorndorf et al. 2000	37.1
<input type="checkbox"/> simulated annealing	Bouleimen and Lecocq 2000	37.7
<input type="checkbox"/> sampling	Kolisch 1996	38.7

↑
deviation of best solution from critical path lower bound in %

other techniques

have similar quality

Summary

- Iterative improvement of upper and lower bounds
- Both bounds comparable with state-of-the-art
- Drastically reduced computation times w.r.t. standard solvers
- Good tradeoff between quality of the bounds and computational effort
- Applicable to various extensions:
 - varying resource availability and consumption
 - general temporal constraints
 - other objective functions

Computational work today (highly active area)

Combine techniques from – integer programming

- constraint programming
- SAT - solving

Jens Schultz Dissertation 2012